

Internet Architecture

Tuesday 16:50-18:35, 2026

<http://hiroshi1.hongo.wide.ad.jp/hiroshi/lecture/IST-internet/>

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How our class goes ?

1. In April 7, 14, 21, 28) : Presentation by Esaki

✓ Your question or opinion should be submitted via ITC-LMS

2. Presentation by students from May 12, 2024

✓ About 20 min. (plus Q&A 10 min.) per person

✓ Check attendees at every class using ITC-LMS/UTOL.

✓ Pick some topic related with the Internet (technology, business, policy, governance). How the topic is related with the Internet should be discussed in the presentation.

3. Reports

i. Mini report at April 7th via ITC-LMS (April 14, 7:00AM)

ii. Topic, that you presented in the class

Mini-Report on April 7, 2024

submit via ITC-LMS

(deadline; April 14, 7:00AM)

1. Your opinion on the Yuval Noah Harari 's contribution to TIME on March 15, 2020, while considering about the roles and architecture of the Internet.
2. Your opinion on the presentation by Prof.Lawrence Lessig at OSCON2002.

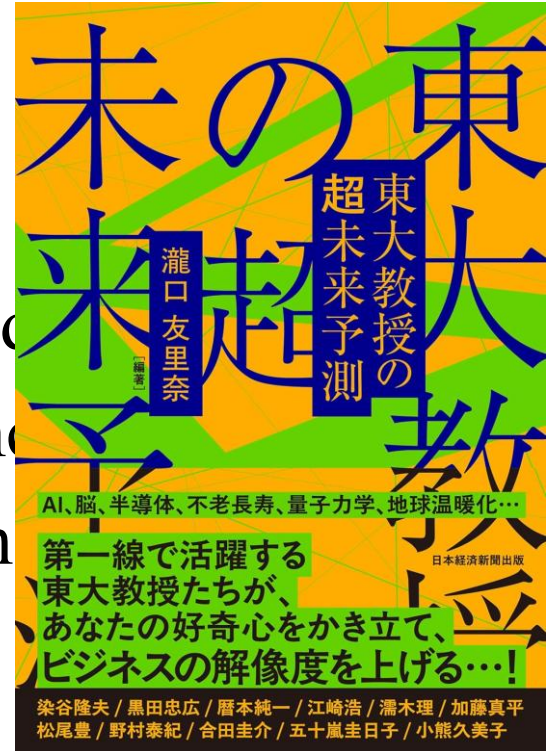
(*) When you want to submit by file(s), please send file(s) via email, hiroshi@wide.jp

Objects of this class

- Think about
 - Where the Internet goes ?
 - What are the contributions by digital ?
 - What is the architectural essences of the internet ?
 - Future/new technologies for the Internet ?

Objects of this class

- Think about
 - Where the Internet goes ?
 - What are the contributions by computers ?
 - What is the architectural essence of computers ?
 - Future/new technologies for the next 10 years ?



Impact of COVID-19

Impact of COVID-19

1. The Internet has **been working !**

→ Why the Internet had worked ? Architecture

2. All of social and industrial activities on the earth will be mutated/changed **toward the system premising “online”, i.e., online-first, cyber-first and Internet-first.**

✓ Only the organizations, that can transform, can survive.

(1) Facebook x wp The Internet, designed to survive x 『サビエンス全史』のユグアル・ノア・ハロ x | +

← → ↻ 🔒 https://www.washingtonpost.com/technology/2020/04/06/your-internet-is-... 📄 🗨️ ☆ ⚙️ 👤 ⋮

The Washington Post
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Your Internet is working. Thank these Cold War-era pioneers who designed it to handle almost anything

Coronavirus may have forced people to stay at home, but the Internet these scientists envisioned long ago is keeping the world connected



Internet pioneer Vinton Cerf in May 2015 at Google's offices in Washington, D.C. (Bill O'Leary/The Washington Post)

By **Craig Timberg**

April 7, 2020 at 4:48 a.m. GMT+9



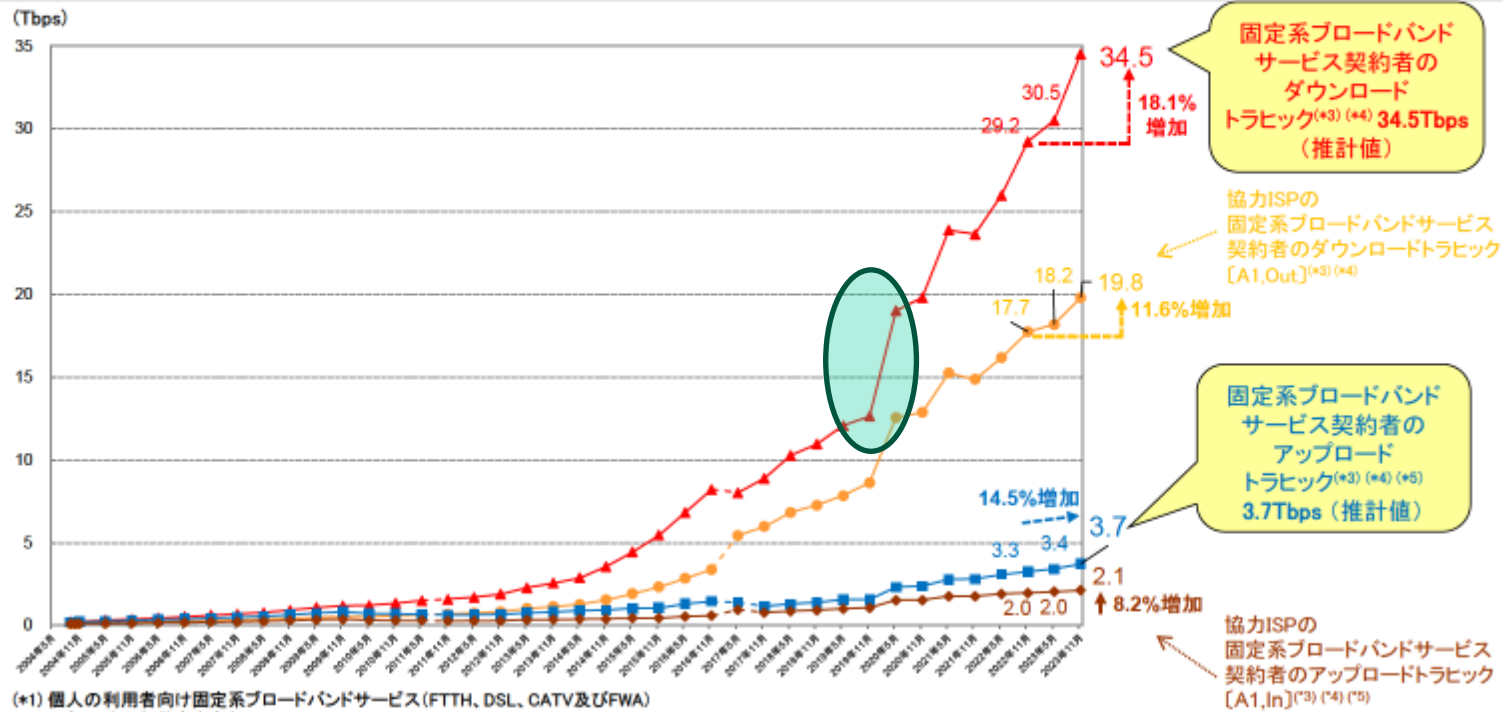
https://www.washingtonpost.com/technology/2020/04/06/your-internet-is-working-thank-these-cold-war-era-pioneers-who-designed-it-handle-almost-anything/?fbclid=IwAR22ddVr18ib_UZDp76a2OMo6c2sS7Mjo_R_Pifj6_tctg04afAGGOosbh4

debilitating.”

6 of 6 | [View all articles in this series](#)

2. 我が国の固定系ブロードバンドサービス契約者のトラフィック(推計値)

- 2023年11月の我が国の固定系ブロードバンドサービス^{(*)1}契約者^{(*)2}のダウンロードトラフィック[A1,Out]から推計は、約34.5Tbps(1日あたり約355.6 ペタバイト。前年同月比18.1%増)。
- また、アップロードトラフィック[A1,In]から推計は、約3.7Tbps(1日あたり38.3ペタバイト。前年同月比14.5%増)。



(*)1 個人の利用者向け固定系ブロードバンドサービス(FTTH、DSL、CATV及びFWA)

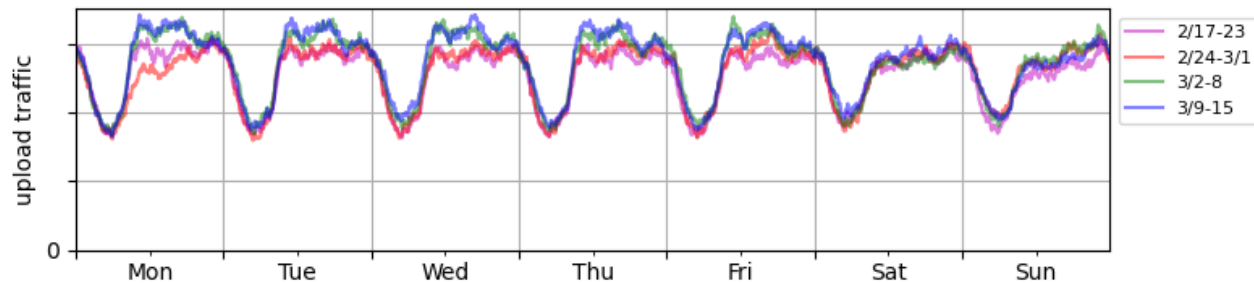
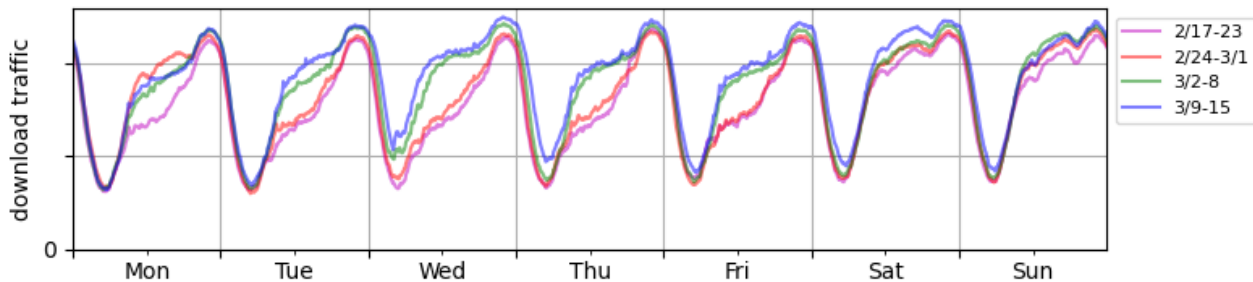
(*)2 一部の法人契約者を含む

(*)3 2011年5月以前は、一部の協力ISPとブロードバンドサービス契約者との間のトラフィックに携帯電話網との間の移動通信トラフィックの一部が含まれていたが、当該トラフィックを区別することが可能となったため、2011年11月から当該トラフィックを除く形でトラフィックの集計・推計を行うこととした

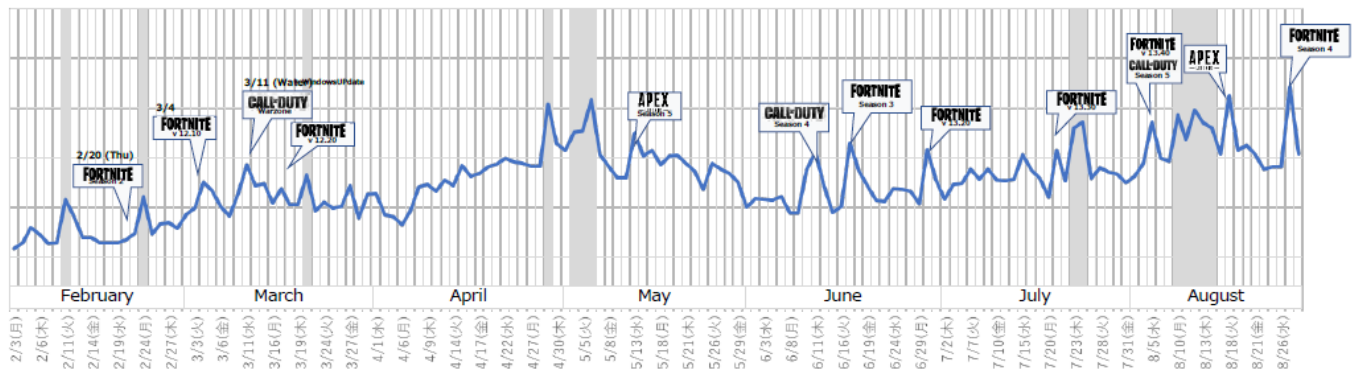
(*)4 2017年5月から協力ISPが5社から9社に増加し、9社からの情報による集計値及び推計値としたため、不連続が生じている

(*)5 2017年5月から11月までの期間に、協力事業者の一部において計測方法を見直したため、不連続が生じている

<https://eng-blog.iij.ad.jp/archives/5536>



ゲームのリリースとトラフィックの関連 by NTTCom OCN (平日昼間帯 9時~17時の最大値)



FORTNITE	▲2020/02/20 Chapter 2, Season 2. 03/03 v 12.10 03/17 v 12.20 03/24 v 12.21 03/31 v 12.30	▲2020/06/17 Chapter Two, Season Three. 04/08 v 12.31 04/15 v 12.40 04/21 v 12.41 05/07 v 12.50.2 05/20 v 12.60 05/26 v 12.61	▲2020/08/27 Chapter 2 Season 4 06/30 v 13.20 07/21 v 13.30 08/5 v 13.40 v 14.00
CALL OF DUTY	▲3/11 (Wed) Call of Duty: Warzone + Windows Update	▲6/11 15: 00 ~ Season 4	▲8/5 Season 5
APEX		▲5/13 Apex Legend Season 5	▲8/18 Season 6

ゲーム配信時のトラフィック混雑状況を把握・解消するために、事前の配信情報入手や必要に応じて経路制御等を実施し各社対応している

Where the Internet goes ?

COVID-19 has accelerated and shall continue to accelerate the mutation of Cyber-First, Code-First, and Online-First.



Impact of COVID-19

1. The Internet has **been working**
2. All of social and industrial activities on the earth will be mutated/changed **toward the system premising “online”, i.e., online-first, cyber-first and Internet-first.**
 - ✓ Only the organizations, that can transform, can survive.

3. Social governance

Also, by Ukraine war

ICANN says it won't kick Russia off the internet

Ukraine had petitioned the non-profit in response to the invasion.



A. Tarantola
@terrortola
March 3rd, 2022



Dado Ruvic / reuters

Even as governments and corporations around the globe squeeze the Russian economy through increasingly stringent financial sanctions for the country's invasion of its neighbor, Ukraine, some within the aggrieved nation have sought to punish Russia further, by kicking it off the internet entirely.

Sponsored Links



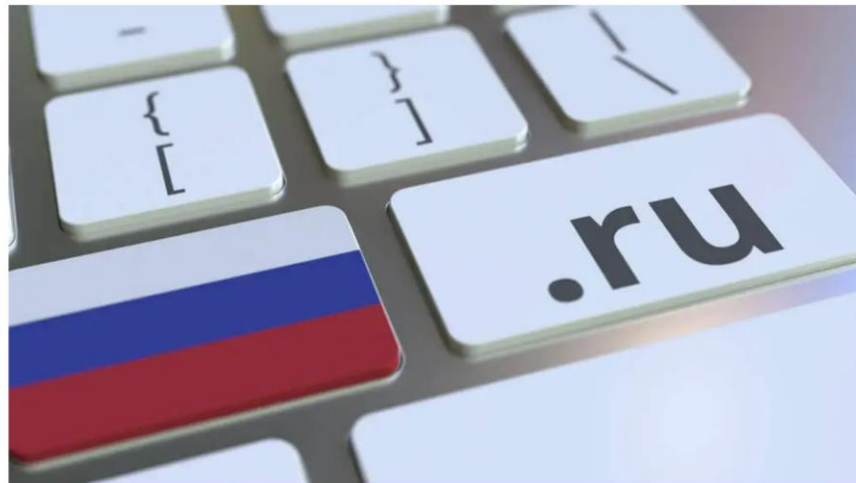
Webcast: Safeguarding our Digit World
Siemens



Get Fast Internet at a Price You'll Love
Spectrum



The cost of each T is \$148,279
ELD Mandate - 3,000



ウクライナ、ICANNにロシアの全ウェブサイトとDNSの接続解除を要請

Today's Mini-Report



ユヴァル・ノア・ハラリ

単行本 - 人文書

『サピエンス全史』のユヴァル・ノア・ハラリ氏、“新型コロナウイルス”についてTIME誌に緊急寄稿！

ユヴァル・ノア・ハラリ

2020.03.24

- Eng.
 - ✓ <https://time.com/5803225/yuval-noah-harari-coronavirus-humanity-leadership/>
 - ✓ http://hiroshi1.hongo.wide.ad.jp/hiroshi/lecture/IST-internet/TIME_Harari_March2020.pdf
- Jpn.
 - ✓ <http://web.kawade.co.jp/bungei/3455/>
 - ✓ http://hiroshi1.hongo.wide.ad.jp/hiroshi/lecture/IST-internet/TIME_Harari_March2020_JPN.pdf

History of Human-being

「銃・病原菌・鉄」(*Guns, Germs, and Steel*) by Jared Diamond

「第3の波」(*The Third Wave*) by Alvin Toffler

1. Livestock, Agriculture

Change: Hunting → Cultivation, Rearing

2. Logistics, Factory by “Renaissance”

Change: Confident, Inherit → Sharing, Create

3. Internet, Computer, Information

Change: Nation, physical object

→ **Global & Code (Program/Rule)**

Physical
Things



Code

What is the role of the Internet ?

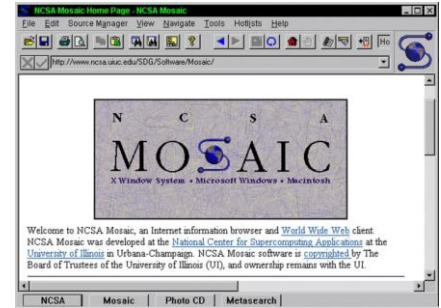
- Internet in 20th Century
 - “IP for **Everyone**” : Connecting “human“
- Internet in 21st Century
 - Internet of **Things** (i.e., Io**T**)
 - Connecting “things” and “human”
 - Internet of **Functions** (i.e., Io**F**)
 - **Connecting “functions” in things and human**



On-going
around us !
“update”

3rd wave of the Internet

- 1st wave: Web ... P2P
connecting & online



- 2nd wave: Search engine ... CS

YAHOO! Google



- 3rd wave: IoT with Cloud AI

... CS → P2P

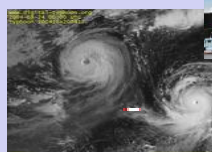
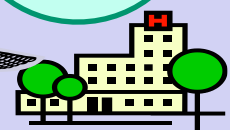
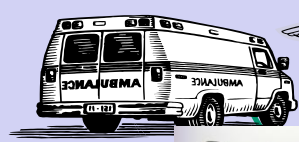
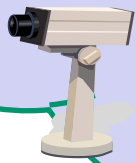
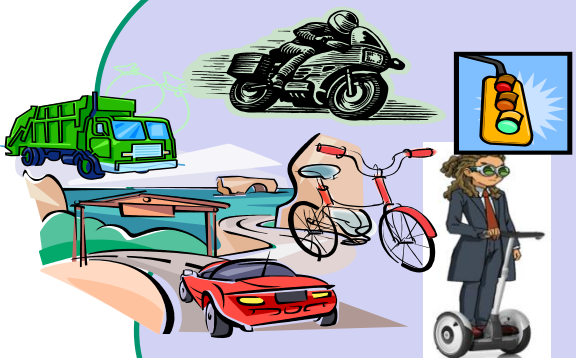




IoT (Internet of Things) IP for Everything



IP for Everyone



- **Past: Physical First**
 - Digital Technology was supporter to improve efficiency
- **Now: Digital Copy in Cyber**
 - CPS: Cyber Physical System
 - Emulation/Simulation of Physical Space

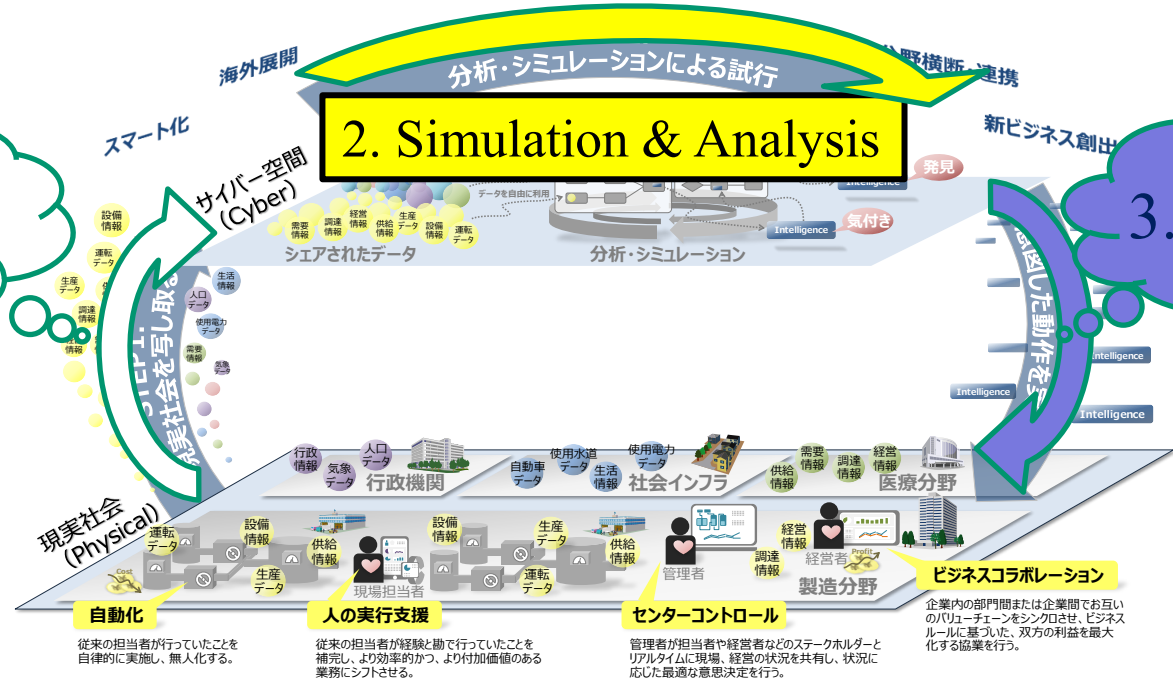
Before Cyber-First aka., "Physical-First"

"COPY-First",
"Code-Second"

1. Digital Copy!

2. Simulation & Analysis

3. Print out!



従来の担当者が行っていたことを自律的に実施し、無人化する。

従来の担当者が経験と勘で行っていたことを補充し、より効率的かつ、より付加価値のある業務にシフトさせる。

管理者が担当者や経営者などのステークホルダーとリアルタイムに現場、経営の状況を共有し、状況に応じた最適な意思決定を行う。

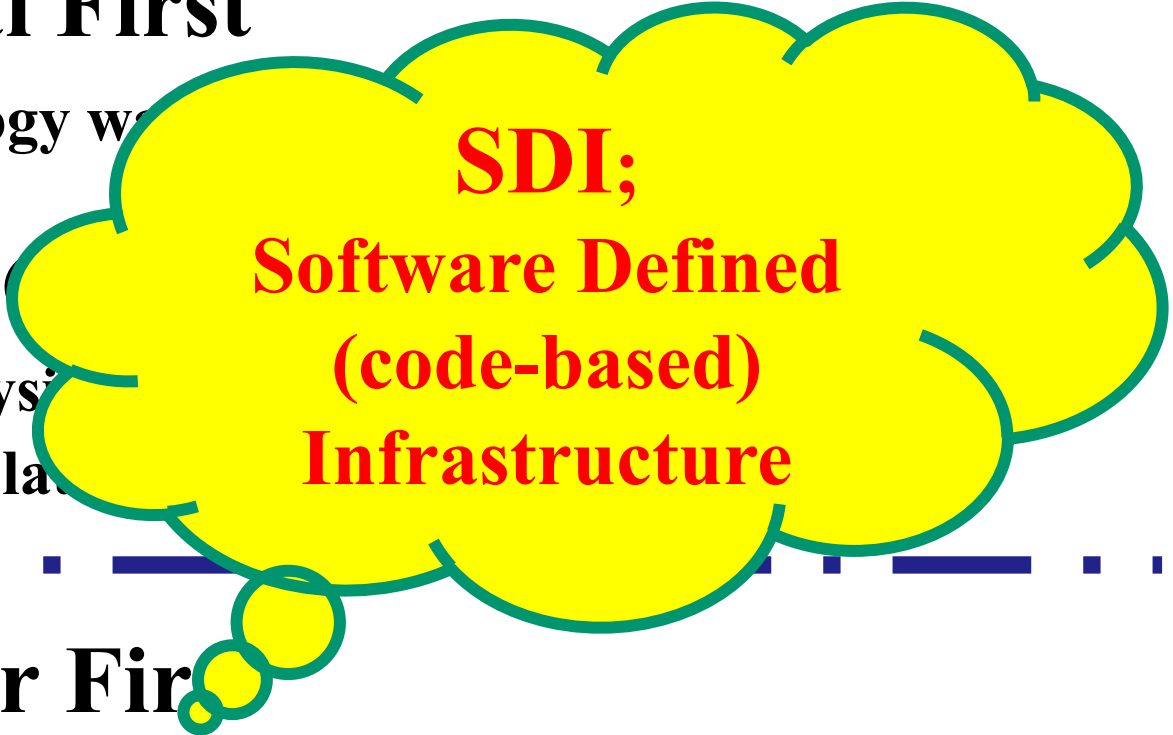
企業内の部門間または企業間でお互いのバリューチェーンをシグロウは、ビジネスルールに基づいた、双方の利益を最大化する協業を行う。

- **Past: Physical First**

- Digital Technology was not available

- **Now: Digital First**

- CPS: Cyber Physical Systems
- Emulation/Simulation



SDI;
Software Defined
(code-based)
Infrastructure

- **Future: Cyber First**

- Programing(設計) in Cyber Space
- Print-out (印刷/実装) to Physical Space

“Cyber-First”

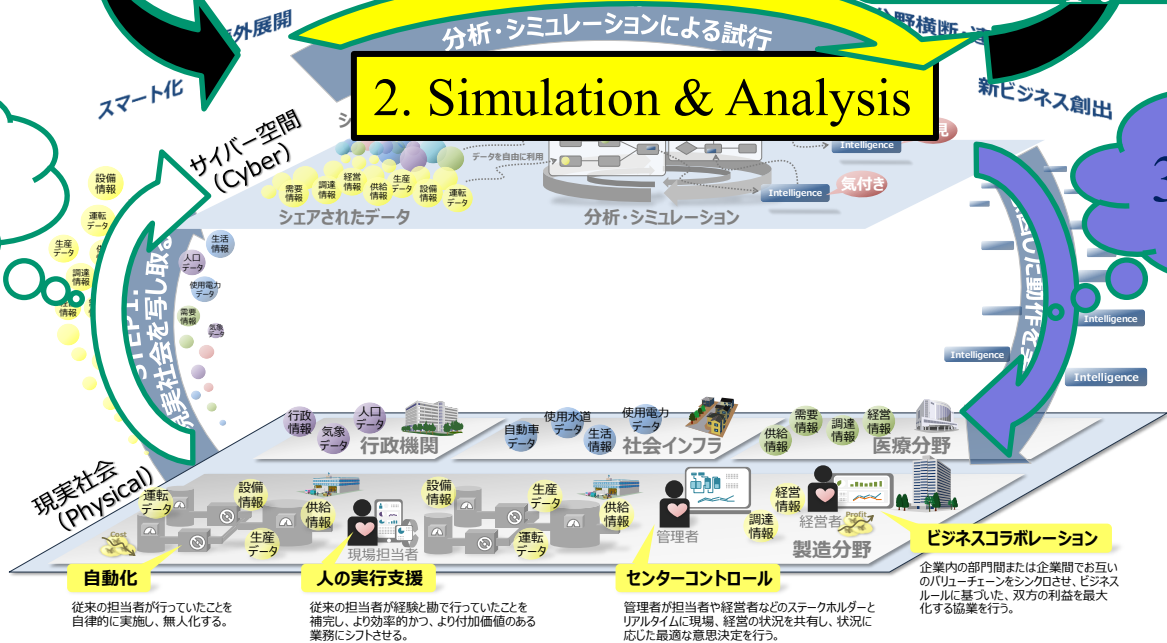
1. Digital-Native Design in Cloud DC

“CODE-First”,
“Copy-Second”

2. Simulation & Analysis

4. Digital Copy!

3. Print out !



従来の担当者が行っていたことを自律的に実施し、無人化する。

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Simulator



Real World



Source: Prof./Dr Shinpei Kato (加藤真平), Tier IV Founder/CIO



Further changes by “digital”

Digital-by-Design is going to “Unwire”-ing

- i. “Cyber First” from Digital Twin
- ii. “Native” digital from “Bogus” digital
- iii. Internet of “Functions” (IoF), from IoT

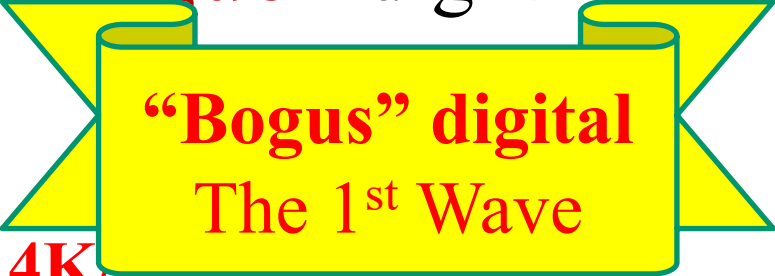
ii. “Native” digital from “Bogus” digital

1. Analogue Native media

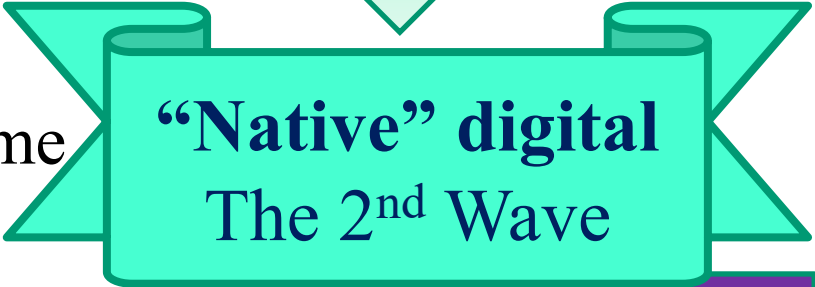
- “bit-map” data
- Ex. CD/DVD/BluRay, MP3/4, 4K/8K....
- **“expensive”** contents, called as **“rich”** contents...

2. **Digital Native** media

- “object-oriented” data
- Ex., text, MIDI, VRML, Game
- **“cheap”** contents !!!!!
- **D.I.Y** (Do It Yourself), e.g., **SDM(Software Defined Media)**



“Bogus” digital
The 1st Wave



“Native” digital
The 2nd Wave



Think about money/currency.....

- ◆ Currency represents value by **digital** number, i.e., **abstraction**
- ◆ Used be, currency has “real” value, by Gold/Silver/Bronze
 - ✓ total amount of currency is far less than CF in the market
- ◆ Once upon a time,  currency becomes **real digital**.



- ◆ Currency without doodle vs. infinite doodling on cyber cash



- ◆ In old days, transaction data does not have value....

Now : **Transaction data delivers new value !!!!**

➔ How you use money ?

1. BS, PL, CF == Credit information
2. Where you invest ? == Purchase



ii. “6”



“Bogus” digital

“Bogus” digital
The 1st Wave

1. A

- Number is printed out
- by “bit-map”

→ “expensive” units, called as “rich” contents...

2. D



Number is invisible and
can doodle their
meanings/semantics !!

“Native” digital
The 2nd Wave

), e.g., *SDM(Software Defined Medi*

Further changes by “digital”

Digital-by-Design is going to “Unwire”-ing

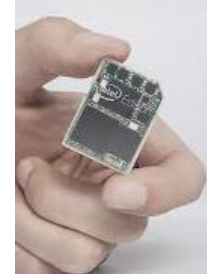
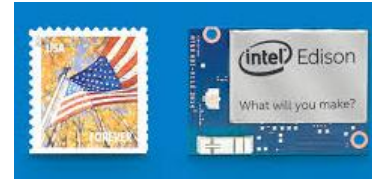
- i. *“Cyber First”* from Digital Twin
- ii. *“Native”* digital from *“Bogus”* digital
- iii. Internet of *“Functions”* (IoF), from IoT

Computer getting smart and small

	1960s MF	1970s OC	1980s WS	1990s PC	2000s Note	2010s Smart Phone
CPU (MIPS)	0.1	1	10	100	1k	10k
Memory (GB)	0.01	0.1	1	10	100	1k (1T)
Weight (Kg)	10k	1k	100	10	1	0.1
Mobility	10^{-15}	10^{-12}	10^{-9}	10^{-6}	10^{-3}	1

Mobility = MIPS x GB / g
(improved 10^3 per decade)

Computer getting smart and small

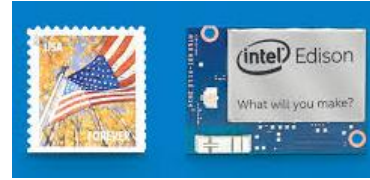


	1960s MF	1970s OC	1980s WS	1990s PC	2000s Note	2010s Smart Phone	2020s Stamp ?
CPU (MIPS)	0.1	1	10	100	1k	10k	100k
Memory (GB)	0.01	0.1	1	10	100	1k (1T)	10k (10T)
Weight (Kg)	10k	1k	100	10	1	0.1	0.01
Mobility	10^{-15}	10^{-12}	10^{-9}	10^{-6}	10^{-3}	1	10^3

Mobility = MIPS x GB / g
(improved 10^3 per decade)

Co

**Now,
AI
inside the chip !**



CPU (MIPS)	0.01	0.1	1	10	100	1k	10k	100k	1M	10M	100M	1T	10T
Memory (GB)	0.01	0.1	1	10	100	1k	10k	100k	1M	10M	100M	1T	10T
Weight (Kg)	10k	1k	100	10	1	0.1	0.01	0.001	0.0001	0.00001	0.000001	0.0000001	0.00000001
Mobility	10^{-15}	10^{-12}	10^{-9}	10^{-6}	10^{-3}	1	10^3	10^6	10^9	10^{12}	10^{15}	10^{18}	10^{21}

**Mobility = MIPS x GB / g
(improved 10^3 per decade)**

Now, **in 2024**
cloud architecture in the **back-end**
at Data Center
is expanding
into IoT space, **“fog”** or **“edge-heavy”**
computing, in the **front-end**

This means.....

Internet of Things (IoT)

Physical First with Digital Twin



Internet of Functions (IoF)

Cyber First with Digital Twin

Case study: smart key



...Key has 4,000
years history

Since **key** was “physical” object,
we start to recognize a lot of
**inconvenience for sharing
economy**



貸宿、空きスペース市場



5,429億円



不動産仲介市場

2,328億円

電子錠市場

496億円



店舗の防犯
勤怠管理市場

1,263億円



ホテルフロント業務市場！

876億円

高齢者
見守りサービス市場

132億円



What you must do is only attaching a module !!
Your smart-phone be
with awesome "new"
Legacy function

【Physical key】

1. Insert key
 - a. Open
 - b. Close
2. remove key

【Key as function=code】

1. begin & authenticate
 - a. open (e.g.,turn right)
 - b. close (e.g.,turn left)
2. end

Important point;
“digital” key can obtain
infinite doodling capability
for new value !!!
Physical key is an obstacle
for digital innovation !!!



Well,..... what we've realized is;

- ◆ **Physical Key and money(currency) are just of temporal appearance, as a physical instance, when we do realize Cyber-First.**
- 1. **Software module, with micro-service, has mobility with virtualization(= abstraction = digitization)**
- 2. **Some functions(=code) are printed out to physical object, called as “thing”, from cyber space.**

Then,

Internet of Things (IoT)

→ Internet of Functions (IoF)₄₀

Observe **IoT**, from the view point of **coding**

【Old】 connect things via cyber space

【New】 put/write functions(= code),
in things so as to execute the codes.

→ Unbundling of Function and Thing

Functions(コト) == Gene(遺伝子)

Things(モノ) == Survival machines/vehicles(生存機械)



「利己的な遺伝子(The Seflish Gene)」

by Clinton Richard Dawkins

1976年



- 言葉・文字は ATGCの核酸塩基(=Character)、**文章・プログラムそして文化は遺伝子に同じ。**
- 生存機械(実存個体)の存在なしに、個体の意思(=ルール)を永遠に残そうと努力(=利己的)する。
- **交叉を繰り返し、進化(変化・誤複製)するし、淘汰もされる。** 発現しなくても、残っていれば、『発現する可能性』がある。
- 遺伝子は、『歴史を記憶・記録』している。
- 遺伝子が遺伝子のプール内で繁殖するに際して、精子や卵子を担体として個体から個体へと飛びまると同様に、**ミーム<mimine>がミームプール内で繁殖する際には、広い意味で模倣と呼びうる過程を媒介として、脳から脳へと渡り歩くのである。**

Informatization invented by human-being

1. Language(言語) : information sharing
2. Character (文字) : store information
3. Money (お金) : intermediary among things & human
4. Paper (紙) : improvement of mobility **not digital**
5. Printing (印刷) : copy of characters **not digital**
6. Digital copy : no quality degradation
7. Digital transmission : media independency
8. Program (code) : “Software Defined”

Informatization invented by human-being

Essence of Software Defined;

Unbundling of logical functions (=software/code)
from physical things(=hardware)

This means;

1. Functions can be upgraded and added.
2. Break the spell of hardware, free to move around
3. Store every transactions and logs

7. Digital transmission : media

8. Program (code) : “Software Defined”

Well,.....

When you think about keys and currency by Cyber/Digital First, the current physical instance is just a temporary appearance. This is unbundling.

Well,.....

When you think of a physical object as a currency by itself, the current physical form is just a temporary appearance. This is unbundling.

You can select an available physical object, whichever you want, from alternatives.

【e.g., key system】

- Metal key + cylinder
→ Iris/Finger-Print + Sensor
- Open/close → Voice recognit.

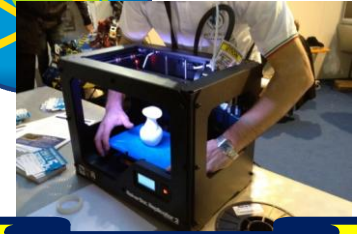
Let's think about
impact of Digital
to infrastructure

Great revolution in “logistics”

Before 19th century
= exclusive logistics



2020s = Cyber-First Sharing Economy



3D printer

Middle of 20th century
(1) Physical Sharing Economy



Late 20th century
(2) Sharing Economy
in Cyber space

Container
Palette
(1956)



Digital parcel
(=IP Packet)

[Media Independency]

1. Carrier & Carried object
→ **Un-bundling**, Mobility & Interoperability
2. End-to-End
 - a. Simple and shared/common infrastructure
→ Toward **Sharing Economy**
 - b. Buffer-less (inventory house-less)
→ Goal of Industry 4.0
3. Physical is a exit point of Cyber-space
 - a. Digital Native (**Cyber-First**) → **Different "rule"**
 - b. **Software Defined** → "Agility"



- **{デジタル化された=アンバンドル}企業は地球のどこでも移動できる**ようになり、自分たちに有利な労働法のある場所で最低賃金で労働者を雇えるようになった。**かつては引く手あまただった手に職のある熟練労働者も、今では使い捨て可能になった。資本と労働力のマルクスの闘いはもう終わろうとしている。**
- 現金がなくなるにつれ、8,000を超える通貨乱立の時代が戻ってきている。現金の死は決済方式が自然に進化した結果ではない。銀行や政府によるお金の支配を、テクノロジー企業(GAFA+M, BAT)の手にその支配権を渡す計画の結果なのである。→『信用』できるかが鍵
- **新しい通貨は、人間とデータ**
 - 1860年代までには、アメリカだけで8,000を超える通貨があった。さまざまな銀行や鉄道会社や小売店が独自の通貨を持っていた。債権も交換制度も信用の形態も無数にあった。
 - 1863年 国法銀行法は、この混乱状況に終止符を打ち、ドルという単一通貨でまとめた。



2010年、中国企業は閉鎖工場の再建など米国製造業へ投資を増加させた。中国の企業がアメリカの廃工場を復活させ、歓喜が戻ったアメリカ中西部。本作はその代表的な例として挙げられる中国の巨大企業 福耀(フーヤオ)のアメリカ進出の裏側を追ったドキュメンタリー。

- ① デジタル化された工場は、地面からの拘束から解放される。
- ② 既存の{独自技術を用いた}設備の Up Grade は、とても大変。
- ③ Clean Slateな オープン技術を用いたSmart Factoryは、Up Grade と引っ越しの障壁が小さい。

Great Revolution is "Digital Revolution"

Before 19th century
= exclusive

Object transfer/mobility cost
over sharing platform !!

1. **Physical** object

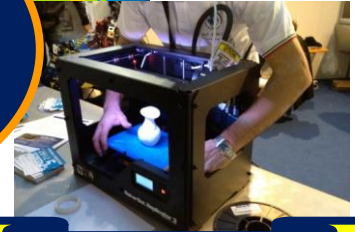


2. **Digital** object



3. **廃棄物の大幅削減!!**

Sharing Economy



3D printing

Cost of object transfer/mobility?
Physical **>>>** Digital



Huge EP(**E**nergy **P**roductivity)
improvement !!!

Container
Palette
(1956)



移動に必要なエネルギー = Energy Productivity

荷物

Material

電力

Electricity

(**P**ower)

通信

Digital bits

(digital **F**unction)

x0000

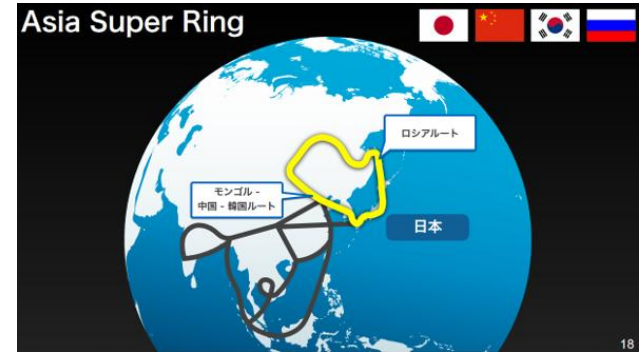
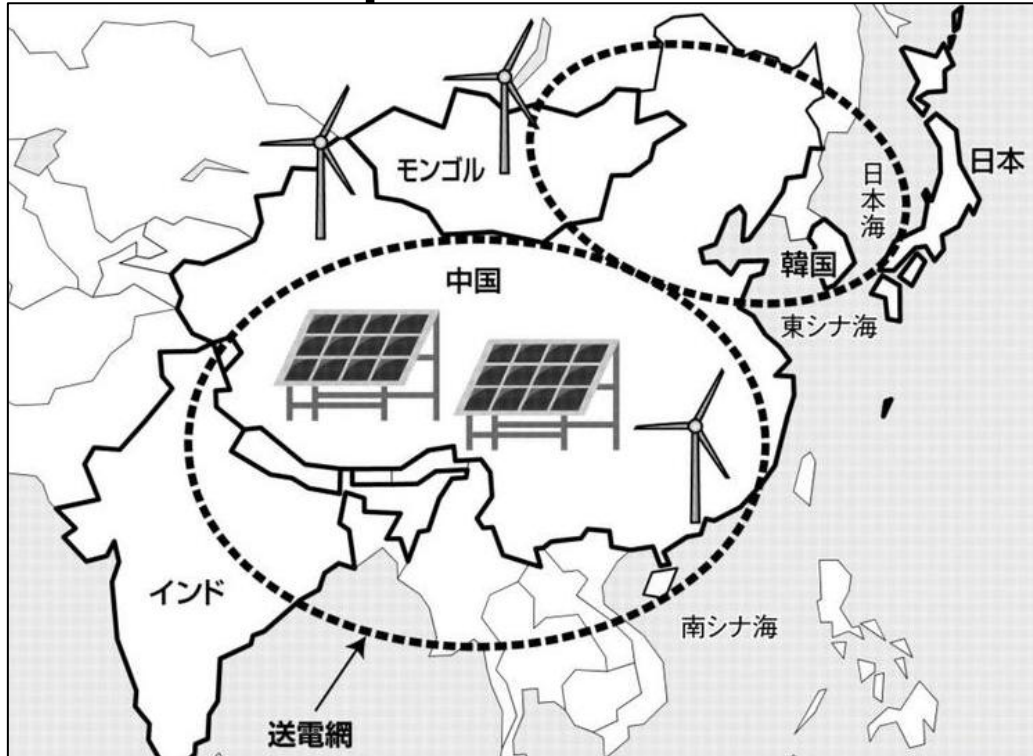
:

x00

:

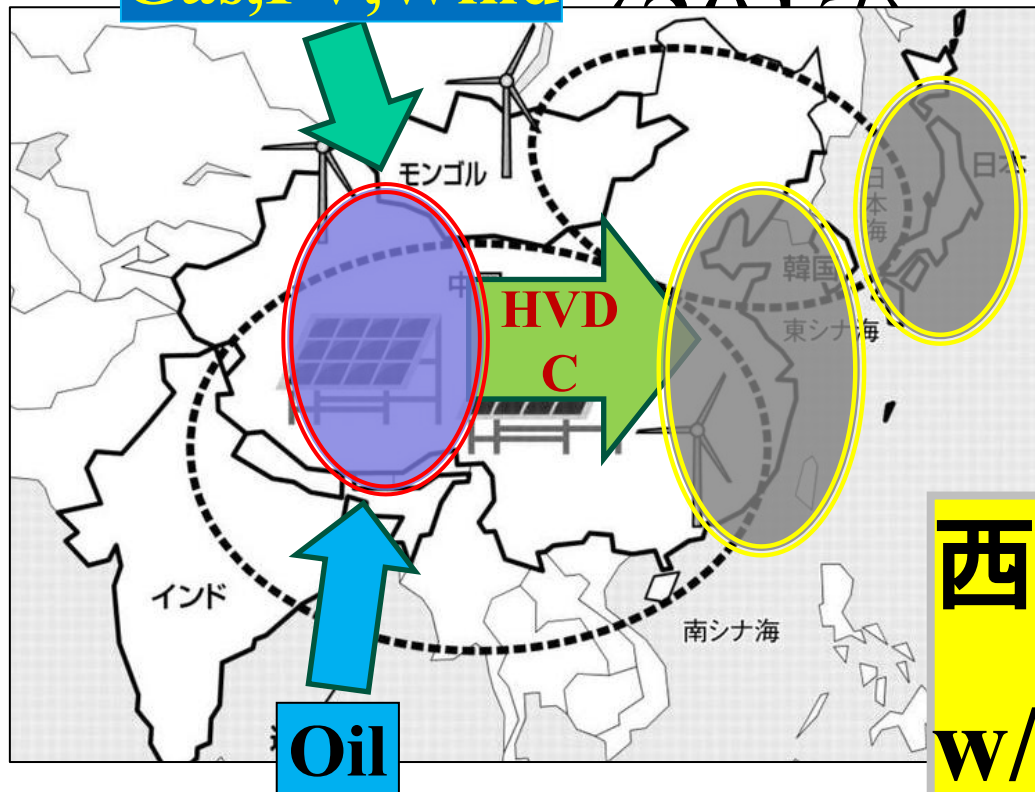
1

Asian Super Power Grid Plan (2017)



Asian Super Power Grid Plan

Gas, PV, Wind



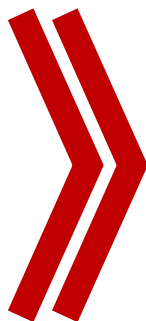
西電東送

w/ HDVC

移動に必要なエネルギー = Energy Productivity

荷物

Material



電力

Electricity

(**P**ower)



通信

Digital bits

(digital **F**unction)

x0000

:

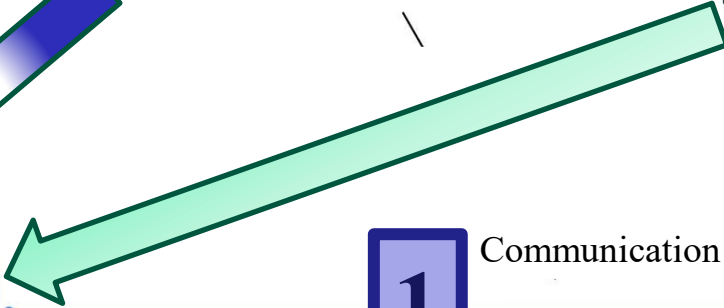
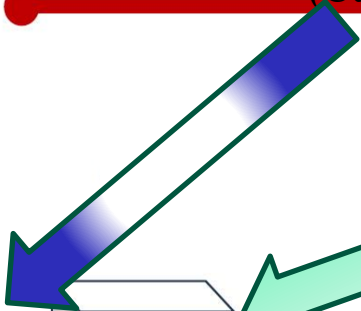
x00

:

1

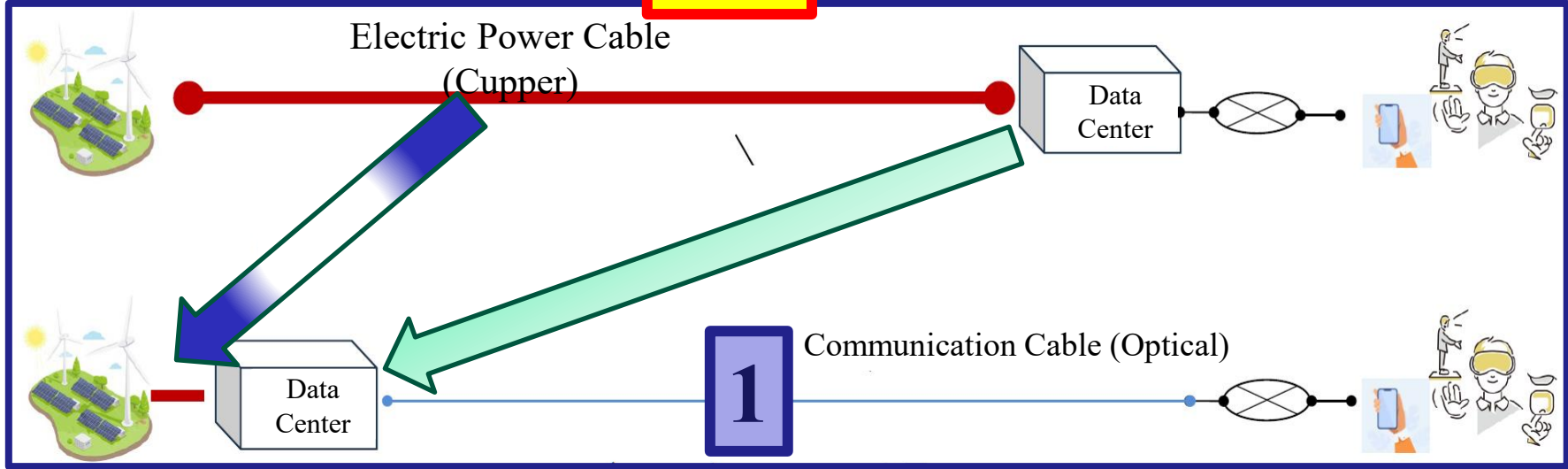
100

Electric Power Cable
(Copper)



Communication Cable (Optical)

1



東数 西算(2021 第13期全人代)



Business case

BMW in Germany

Before

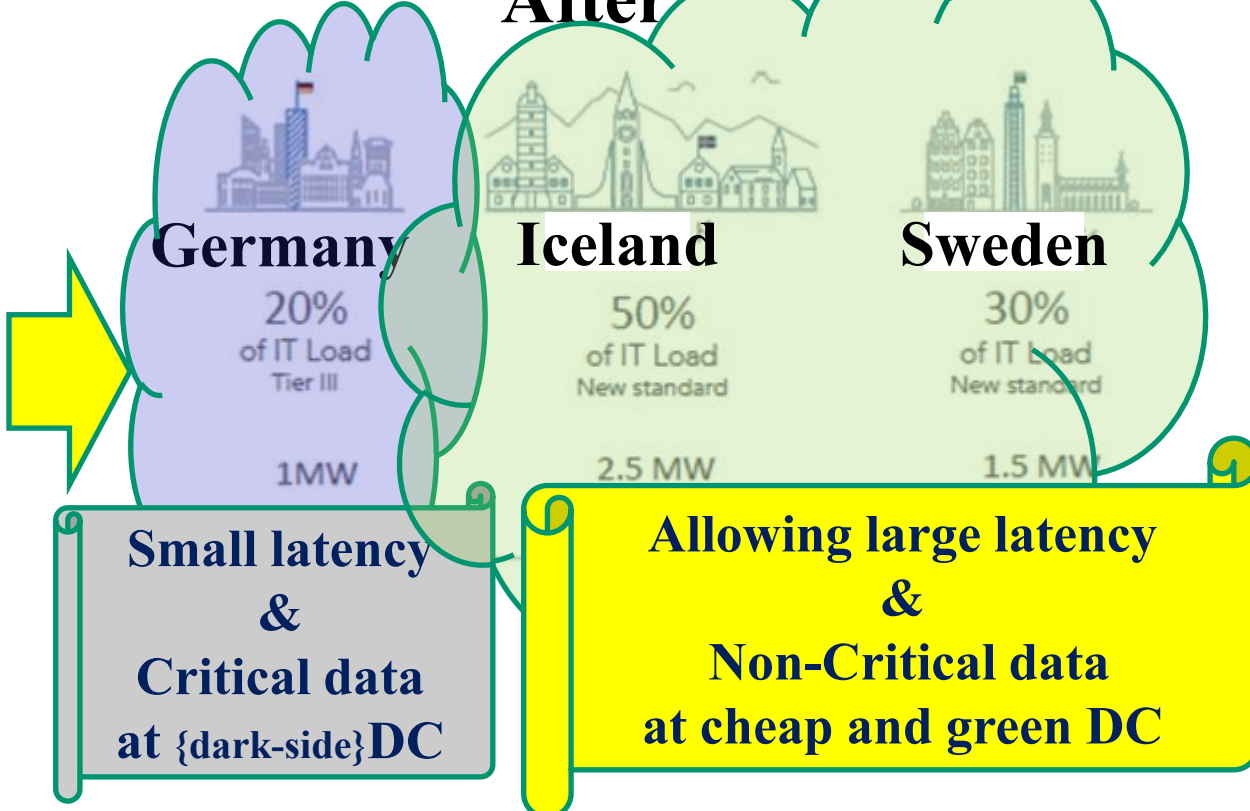


Germany
100%
of IT Load
Tier III

5 MW
200万ユーロ

200万ユーロ

After



Transfer DCs to energy clean sites (Iceland & Sweden)

- ✓ 100% Renewal Energy (Hydro & Geothermal)



1. Gentle & contribute to Earth

- ✓ by use of renewal energy (RE-100)
- ✓ by use of cool air (EP-100)

2. Cost 🖱️ & Productivity 🖱️ (EP-x000)

Replacing power cable (copper)

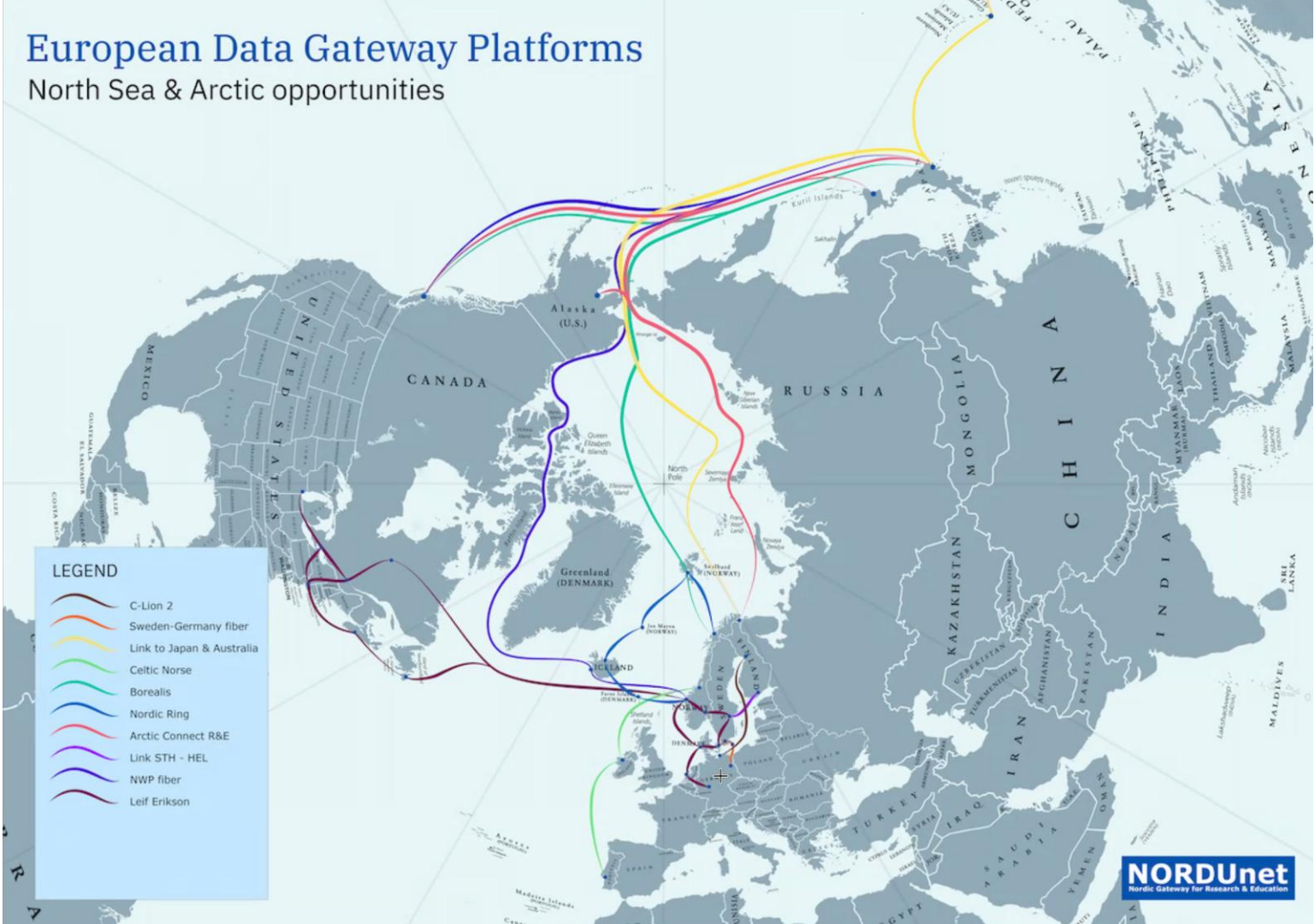
to

tele-communication cable (glass)



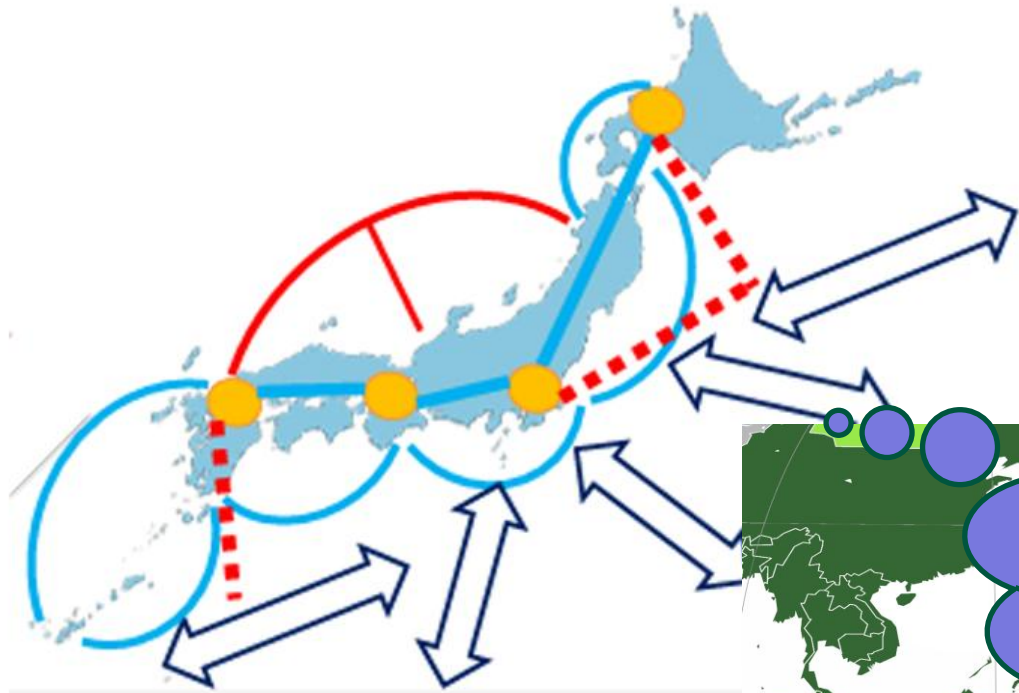
European Data Gateway Platforms

North Sea & Arctic opportunities



LEGEND

- C-Lion 2
- Sweden-Germany fiber
- Link to Japan & Australia
- Celtic Norse
- Borealis
- Nordic Ring
- Arctic Connect R&E
- Link STH - HEL
- NWP fiber
- Leif Erikson



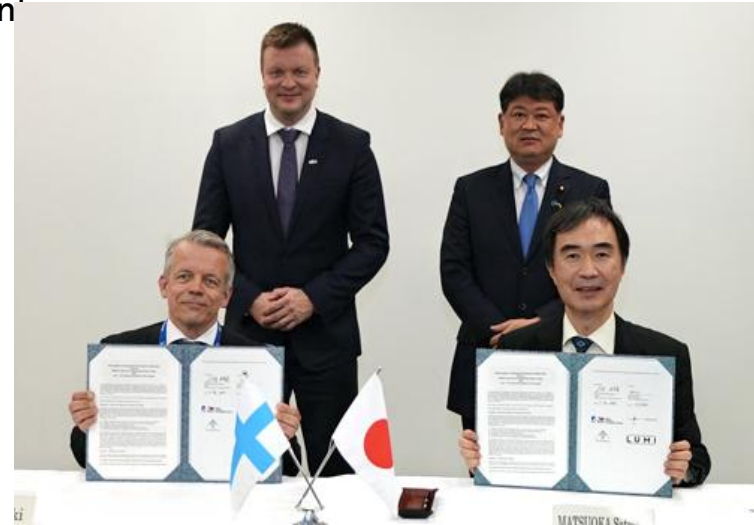
We need **“Global”** collaboration and cooperation

Strengthening Japanese-Finnish partnership in high-performance computing

May 18, 2022

On May 11, a Memorandum of Cooperation (MoC) was signed by the RIKEN Center for Computational Science and the CSC – Center for Science Information Technology, a Finnish center of expertise in information technology, to strengthen collaboration in the area of high-performance computing, making use of two world-leading supercomputers—the Fugaku supercomputer managed by RIKEN and LUMI, Europe's most efficient pre-exascale supercomputer, which is hosted by CSC. The goal is to promote international cutting-edge research by enabling Finnish and Japanese researchers to utilize ever more efficient computational tools for their collaborative efforts.

The agreement was signed in Tokyo by Kimmo Koski, Managing Director of CSC and Satoshi Matsuoka, Director of RIKEN R-CCS. From the two respective governments, words of support were given by Ville Skinnari, Finnish Minister for Development Cooperation and Foreign Trade, and Hideyuki Tanaka, Vice-Minister of the MEXT. In his remarks, Center Director Matsuoka said, “As the two machines are architecturally very different while providing similar computing capabilities, comparisons of the platforms as well as development of software that can run across the machines efficiently will pave the way for significant advances of the supercomputing field.”



https://www.riken.jp/en/news_pubs/news/2022/20220518_1/index.html

Memorandum of Cooperation, May 12, 2022.

EU Japan digital partnership on **submarine cables for secure, resilient and sustainable global connectivity** between the Ministry of Internal Affairs and Communications of Japan and the European Commission on behalf of the European Union



MATSUMOTO Takeaki
Minister for Internal Affairs and
Communications of Japan

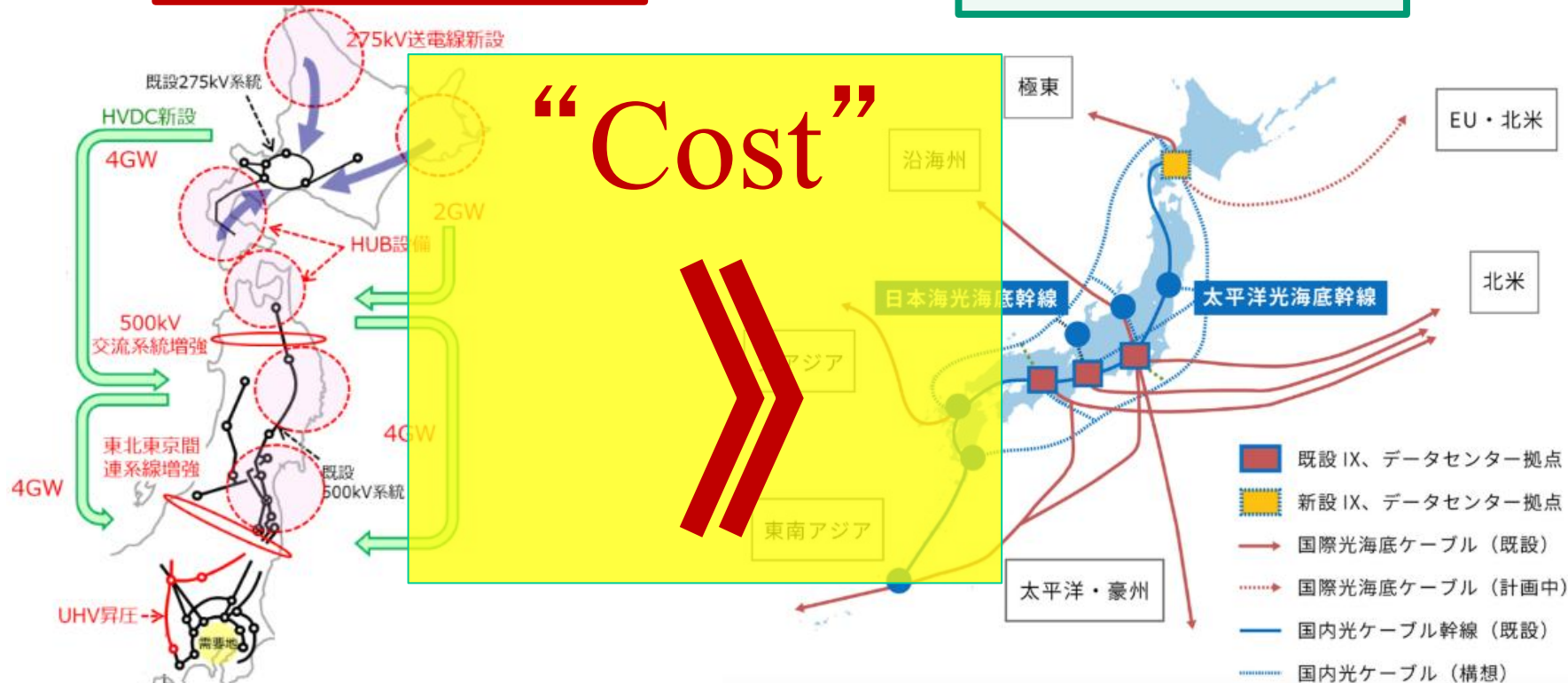


Thierry BRETON
Commissioner for Internal Market
European Commission
on behalf of the European Union

As a デジタル田園都市国家構想(Digital Garden City Initiative)

Electric Power

Information

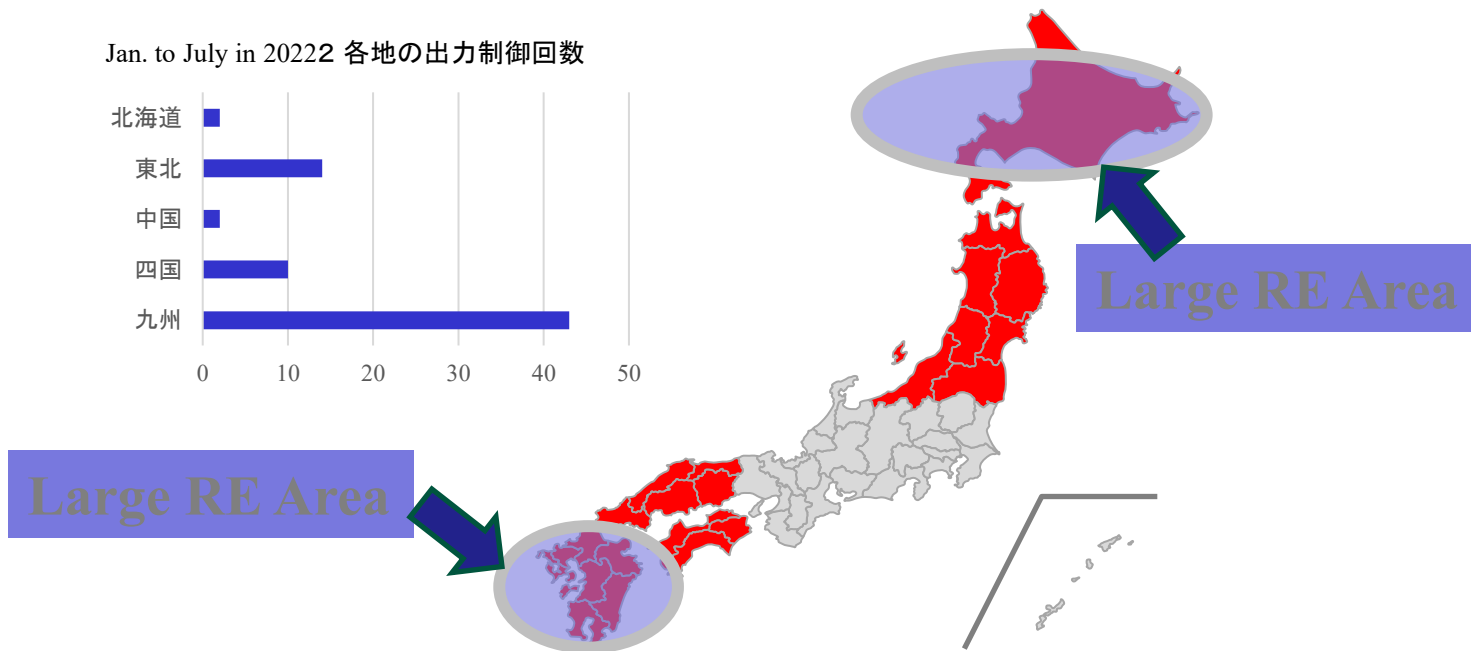
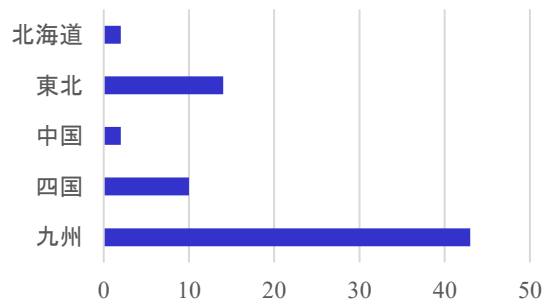


(出所) 電力広域的運営推進機関：広域系統長期方針（広域連系システムのマスタープラン）（案）(2023.3)¹⁾
 北海道ニュートピアデータセンター研究会提言書：「北海道をデータセンターのパラダイスに」(2022.4)

Electrical Power shortage in spring and winter in Japan

- 2022年再エネ出力制御は四国・中国・東北・北海道電力管内に拡大

Jan. to July in 2022 各地の出力制御回数

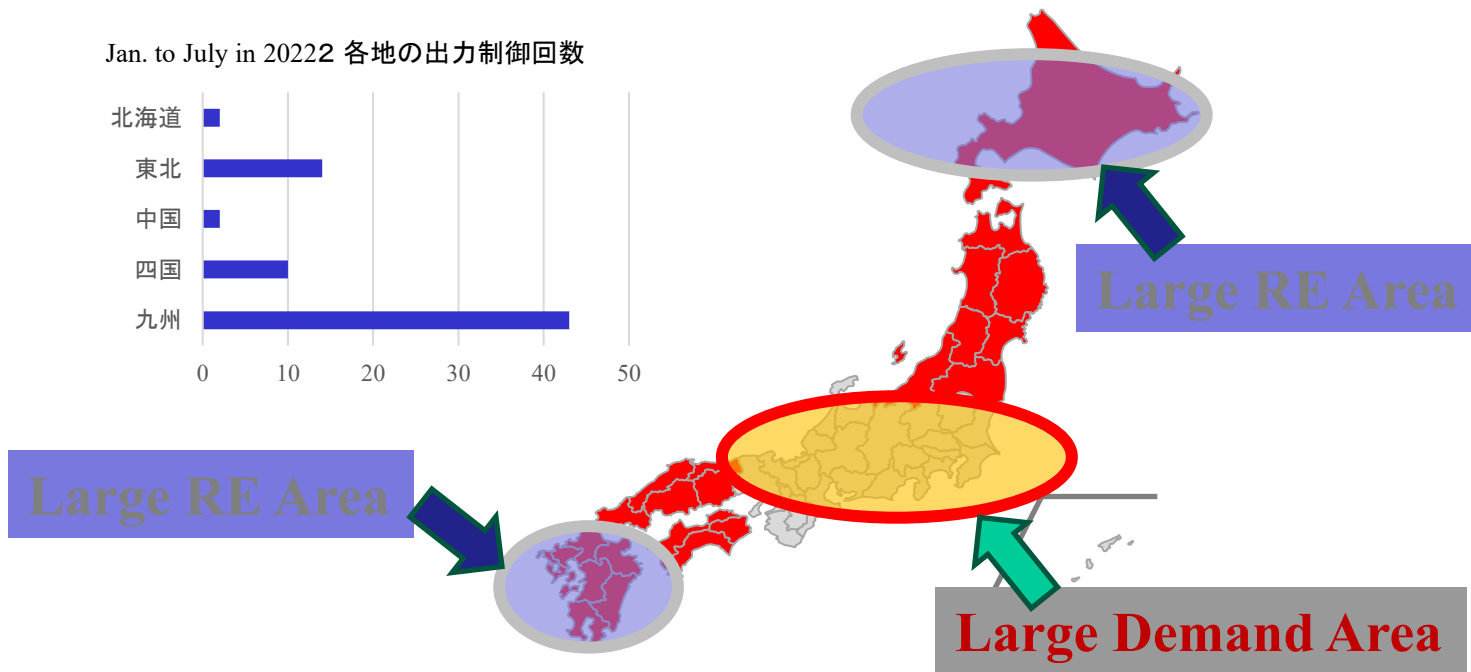
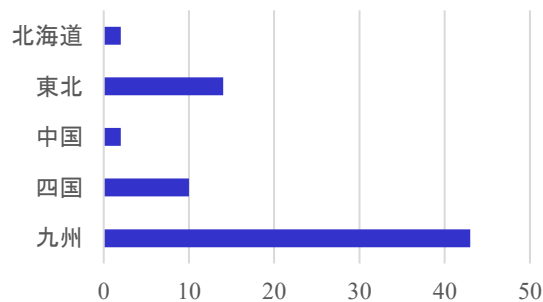


【資料】 ビットメディア 代表取締役社長 高野 雅晴 氏
第4回イベント (2022年9月28日)
「データセンターの地域エネルギー貢献」

Electrical Power shortage in spring and winter in Japan

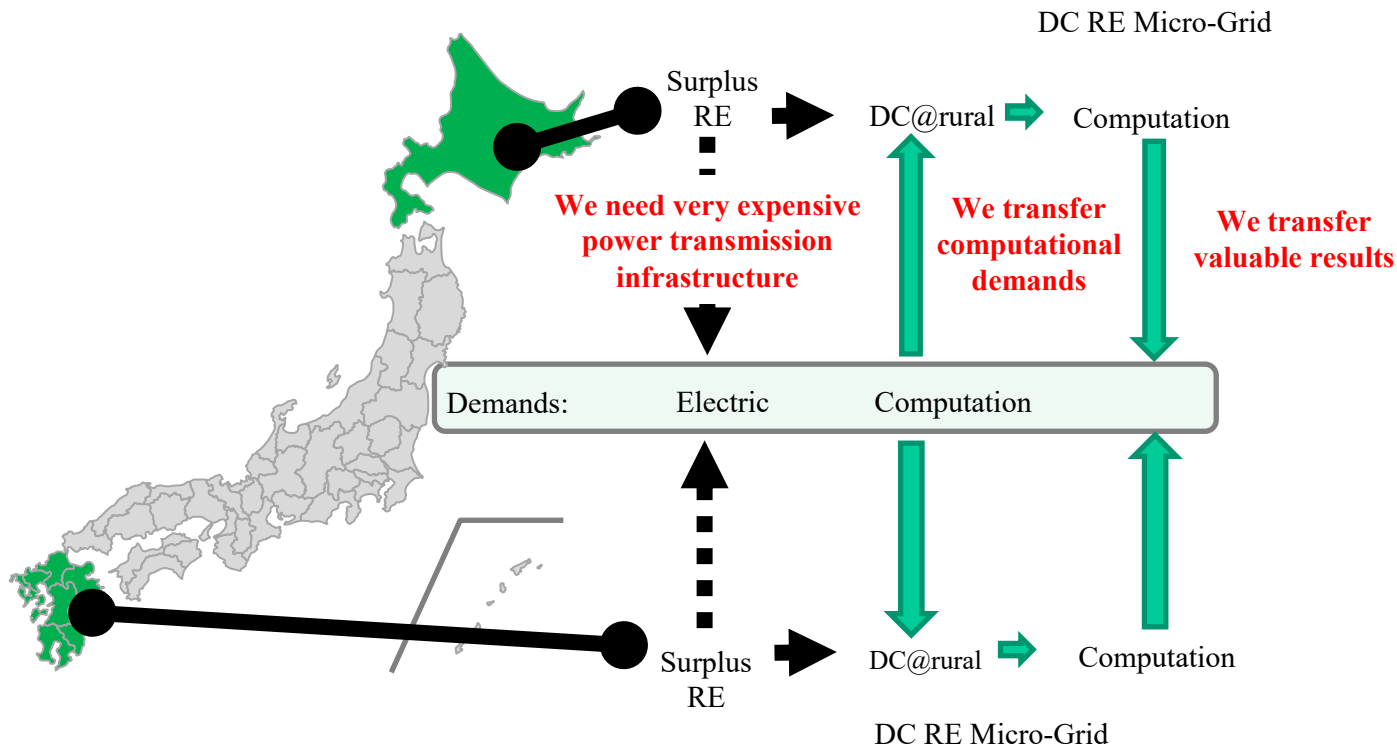
- 2022年再エネ出力制御は四国・中国・東北・北海道電力管内に拡大

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「データセンターの地域エネルギー貢献」

Data Center in rural area can help !!!



【資料】 ビットメディア 代表取締役社長 高野 雅晴 氏
第4回イベント (2022年9月28日)
「データセンターの地域エネルギー貢献」

Cyber/digital-First is coming.....

But,.....

**There're some rules, which can't be
broken down by us**

Cyber/digital-First is coming..... But,.....

There're some rules, which can't be broken down

1. Signal is fast, but **slower than light !!**

→ We need **edge-heavy computing**, since we are on the earth with unavoidable **{not small} latency**

2. Computers must eat **{huge} energy....**

(a) Strategic cooperation with energy infrastructure

(b) High **energy and heat density**

(c) **White-box** implementation

3. We need **“link”** to connect to each other

→ policy and regulation



Beyond
Industry 4.0

Industry 4.0



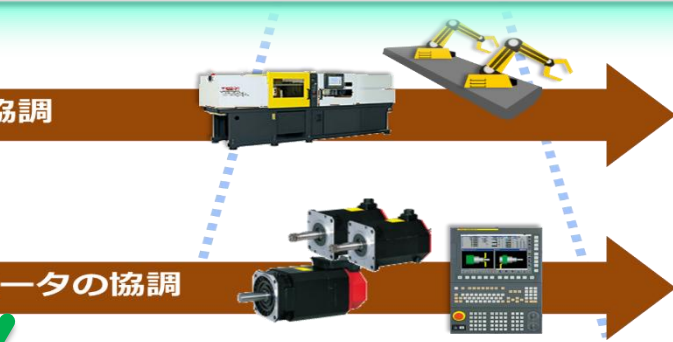
ライン間の最適化

協調

一タの協調

Beyond
Industry 4.0

- New Requirements**
- ✓ Latency {by M2M/P2P}
- ✓ Privacy & Security
- ✓ Resiliency {against disconnect}
- ✓ Massive (IoT)



Challenges in **Edge**-Computing Platform

1. **Event Driven End-to-End Architecture**

- ✓ P2P, such as pub-sub, without storage(e.g., DB) for scalability
- ✓ Stateless system operation, e.g., pub-sub

2. **Scalability**

- ✓ Efficient program development environment/platform
- ✓ System monitoring
- ✓ Cyber security

3. **Platform-Free (Interoperability, Mobility, Transparency)**

- ✓ We must **avoid locking-on** to particular platform
- ✓ We want to connect/accommodate “new” modules

Some risks of 3rd wave Internet

Risks of 3rd wave Internet

1. **"Fragmentation"** of the Internet by IoT
 - ✓ They love to develop own {private} silo.....
2. **"Trust"**, such as Cyber Security
 - ✓ IoT without security by own {private} silo
 - ➔ Need **"Security-by-Design"**
3. Cloud platform
 - ✓ "Closed" open source forum
 - ➔ Need **"Interoperability"**

Risks of IoT (Internet of Things) systems;

IoT people loves “own private silo”

1) Not **“the I”** (Internet),
but **“an i”** (internet), i.e., closed

2) Poor security measures.....

Never be connected to the net !!!

3) Closed open source cloud forums

Lack of **Interoperability with silo’s**

IoT(Internet of Things) people may tend to **skip** or to **ignore** the implementation of **enough** security measure for their IoT System.

Of course, I share that the implementation of cyber security function in their system is **large overhead** for **time** and for **money**.

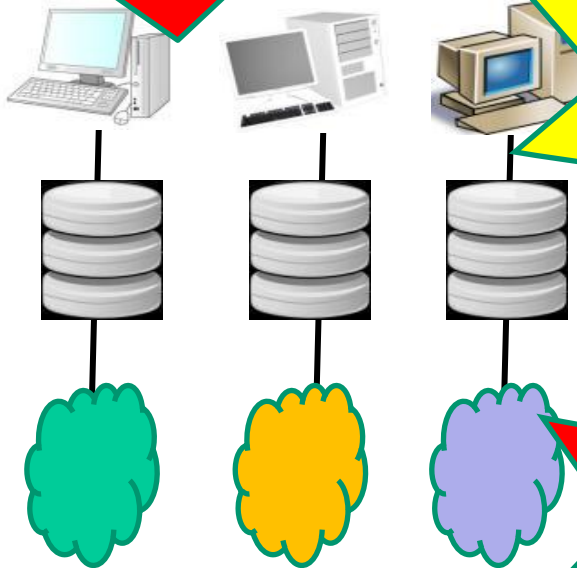
However, we will and **shall** go to the **globally interconnected large scale eco-system**, rather than **isolated small scale silo** eco-system for each industry segments.

Therefore, the **“Collaborative Security”** is critical and mandatory from the beginning of IoT development, which is the **new stage** of our global digital economy.

And, we must encourage and try to use the common technologies, while assuming that all the sectors shall be **inter-connected** to the global unique digital platform

Big enemy/hurdle for the business of Big-Data and Artificial Intelligence

Unbundling = On-line



“De-Silo-ing”



Vertical integration (closed system)

“Vested” interests

horizontal integration (co-operative platform)

Big enemy/hurdle for the business of Big-Data and Artificial Intelligence

Unbundling
= On-line

Challenge of corporate governance for corporate value and BCP, as auditor or external board member

Security measures
is mandatory

Vertical integration
(closed system)

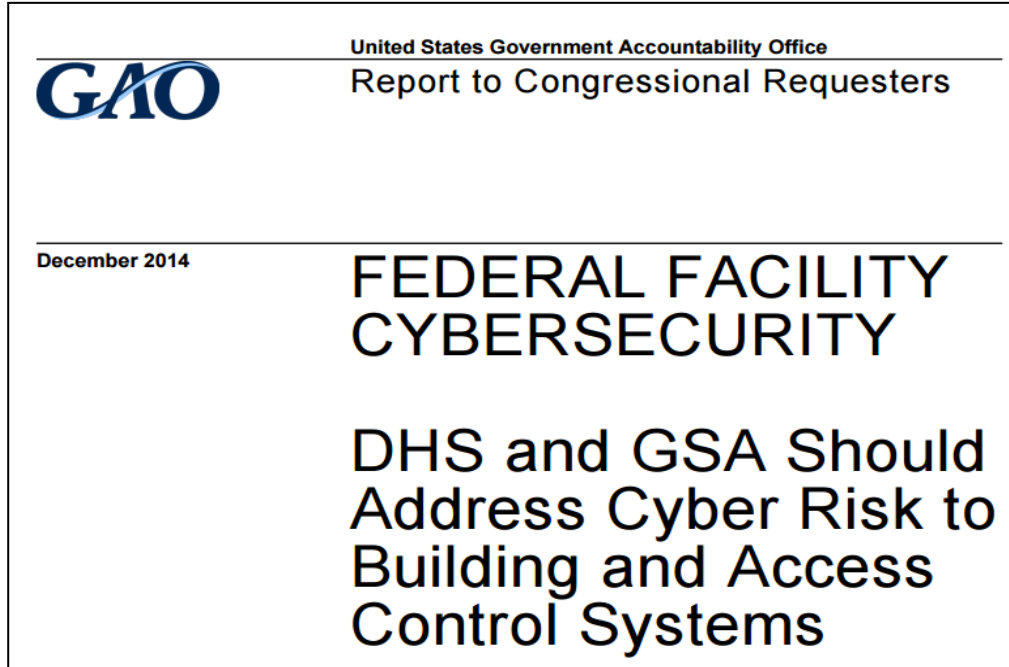
interests

horizontal integration
(co-operative platform)

Report by GAO

(United States Government Accountability Office)

- <http://www.gao.gov/assets/670/667512.pdf>



(*) DHS: Department of Homeland Security

Procurement process and structure of US Federal Government

- ◆ GAO (Government Accounting Office, 会計検査院)
 - ⇔ OMB (Office of Management and Budget, 行政管理予算局)
- ◆ GSA (General Services Administration, 連邦調達庁)
 - Specification and auditing of procurement processes and documents
- ◆ NIST (Institute of Standards and Technology, 標準技術研究所)
 - Specification of technologies

Practical US government acts

1. Cyber security is mandatory requirement in procurement as national security

(*) Ex. Smart Grid Interoperability Panel

➔ Every technology must be approved by cyber security WG

2. Entering cloud infrastructure

➤ Out-sourcing of risk management of cyber security of IT/ICT platform

FedRAMP from FISMA

- **Federal Risk and Authorization Management Program**

- 連邦政府共通のクラウドサービス調達のためのセキュリティ基準。クラウドサービスプロバイダーが、このプログラムの認証を受けて登録されると、省庁ごとに新たな調達評価の手続きを経ることなく、提供／調達することが可能な仕組。

- 「連邦情報セキュリティマネジメント法」

FISMA = Federal Information Security
Modernization Act. (2002年12月)

- ✓ **NISTに連邦政府がFISMAに準拠するための支援をすることを義務付けている**。国土安全保障省 (DHS) 配下の情報セキュリティ対策組織である「US-CERT」設置の根拠法令。



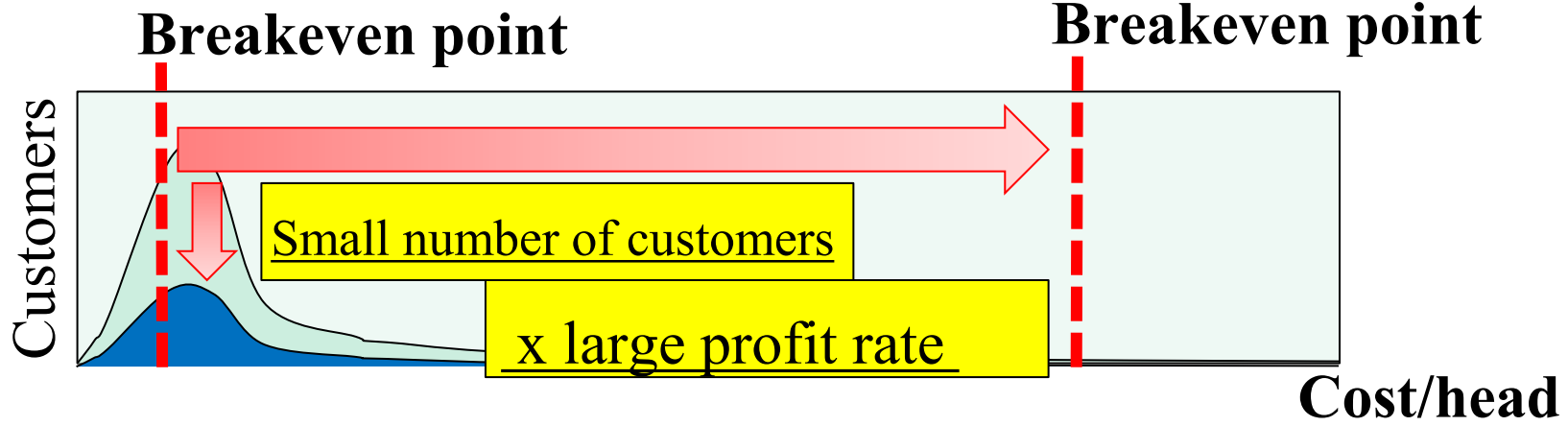
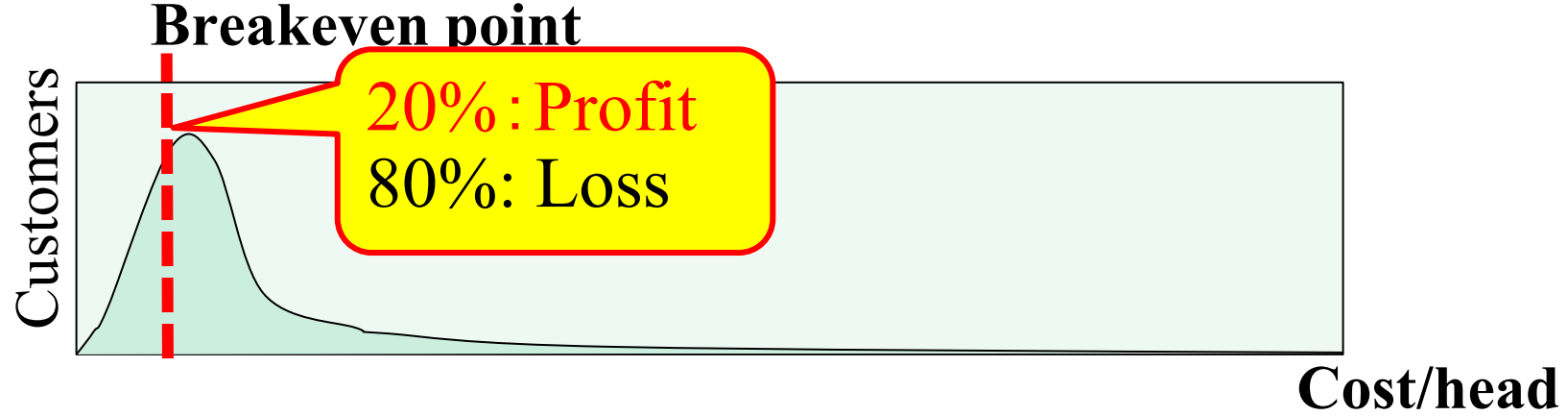
Digital Transformation of Industrial Structure

Supply Chain
→ Demand Chain

Digital Transformation
from **PUSH** to **"PULL"**,
we need **"De-Siloing"**

Customer Lock-on
→ Open Platform

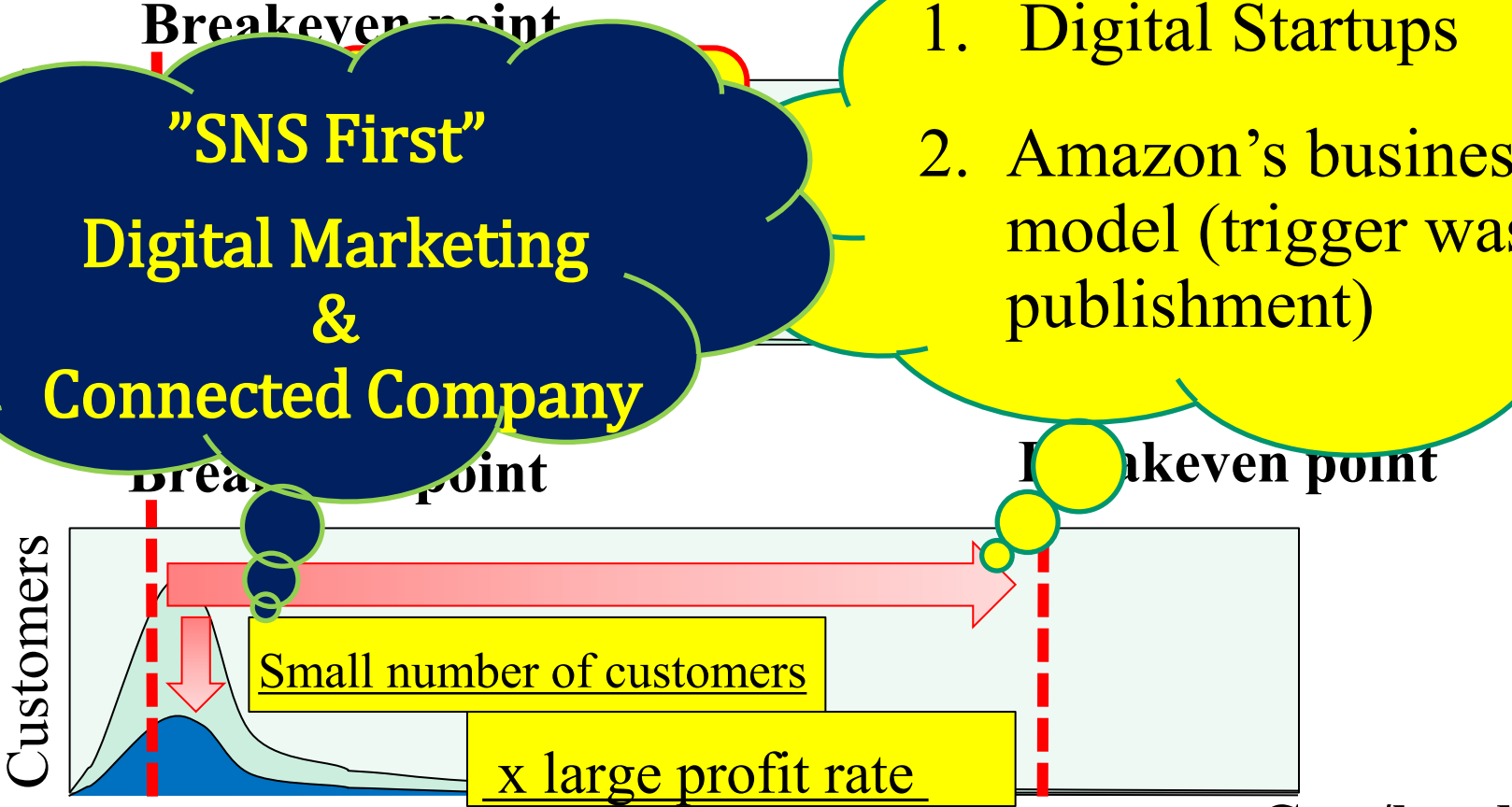
Long-Tail Business is a PULL structure

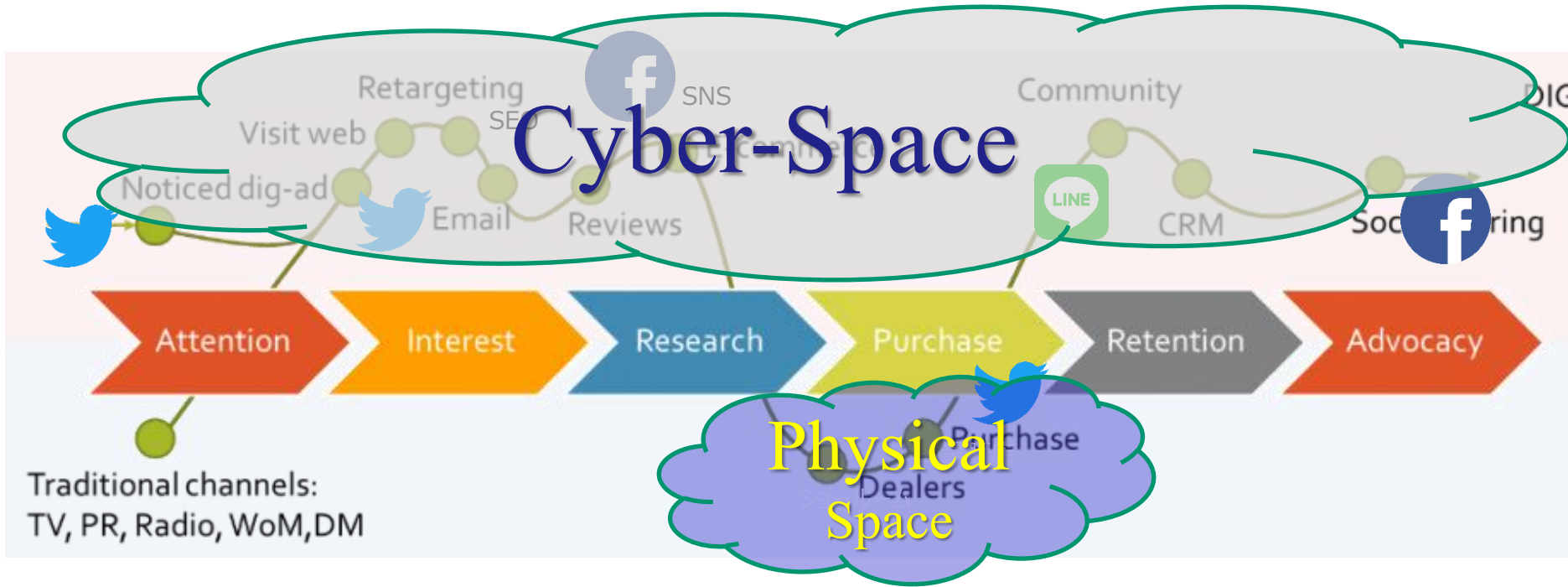


Long-Tail Business is a PULL structure

"SNS First"
Digital Marketing
&
Connected Company

- 1. Digital Startups
- 2. Amazon's business model (trigger was publishment)



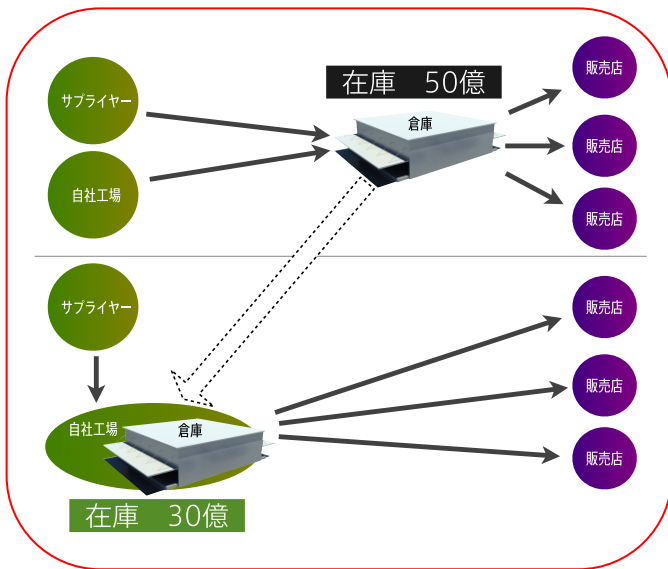


**Going into "Connected-Company":
Cyber space is majority and
interface (read/write) with physical space**

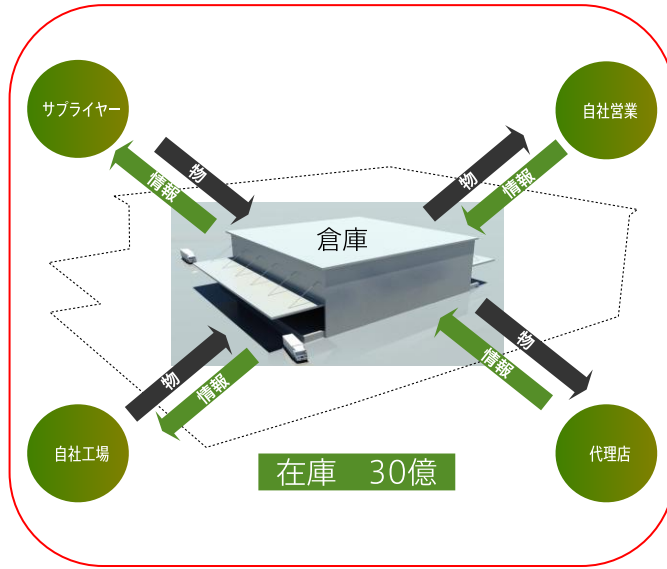
Cost Reduction of Construction cost by the Reducing amount of Inventory

Order of client **Inventory house for 50 M \$ goods**

自社工場近辺に倉庫を建設
在庫を30億に減らして建設コストを40%削減



ITの活用による物流の改善で
欠品率を上げない小さな倉庫はできる



↓ 30 M \$ goods in inventory house with Supply-Chain using ICT

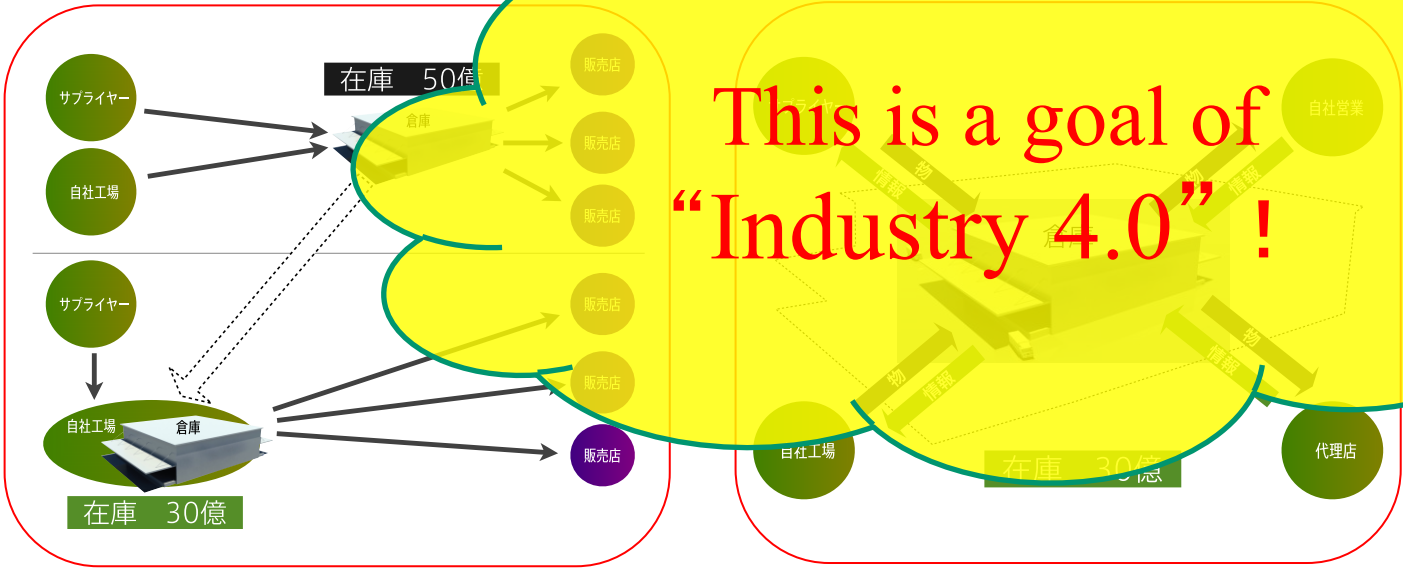
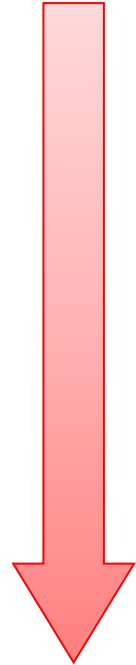
Source: Plantec Associates

Cost Reduction of Construction cost by the Reducing amount of Inventory

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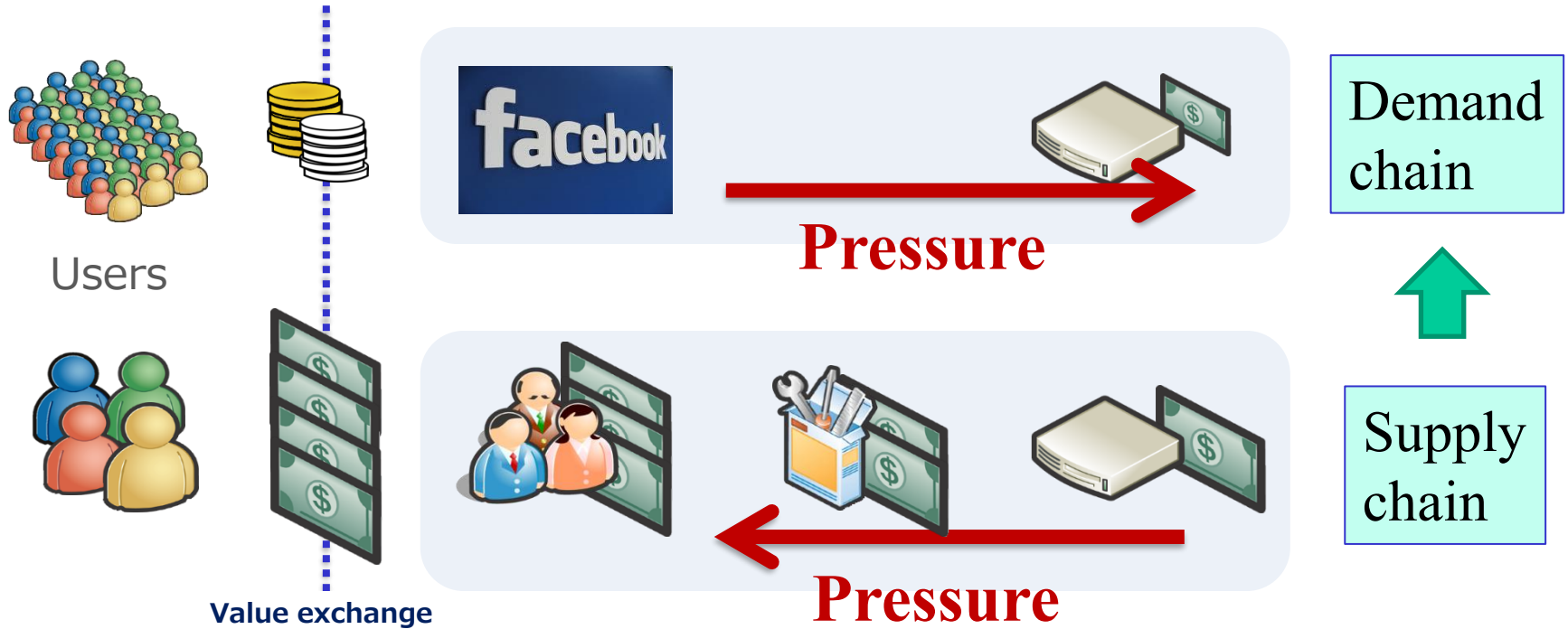
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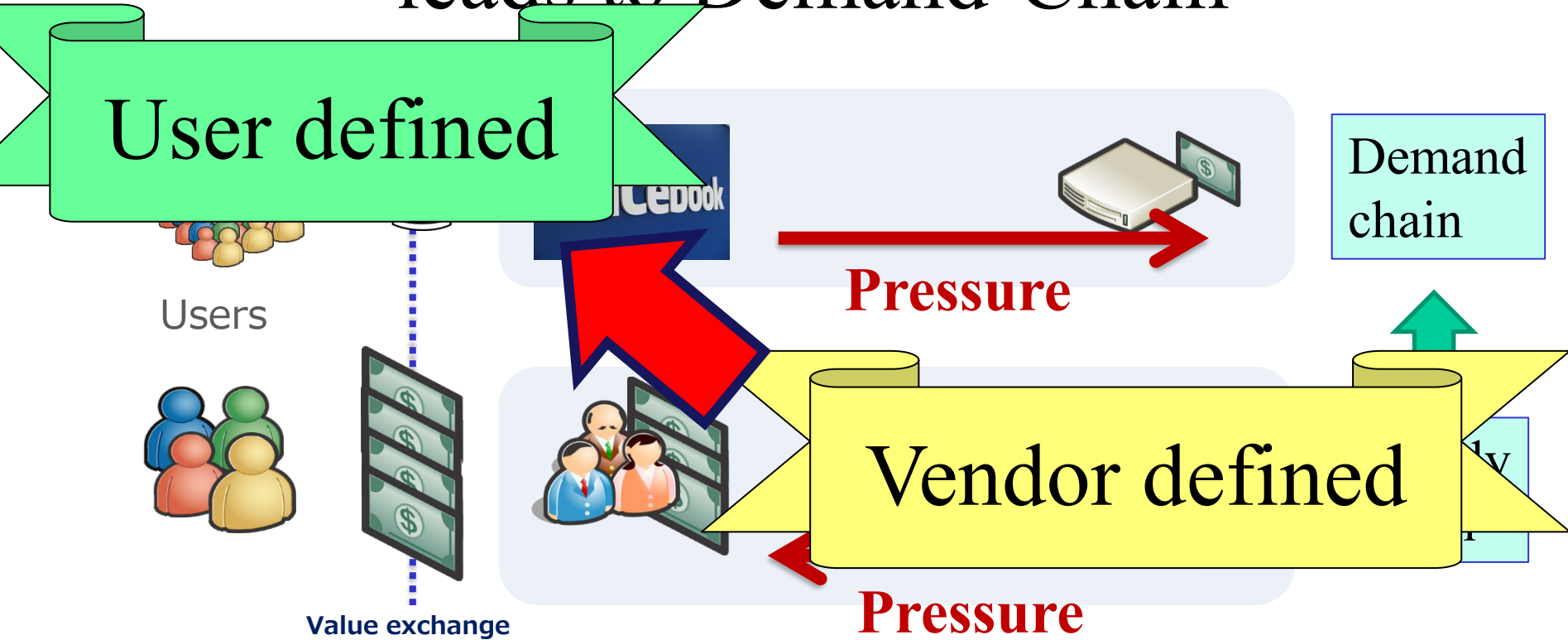


↓ 30 M \$ goods in inventory house with Supply-Chain using ICT

Dev-Ops by GAFA+M/BAT leads to Demand-Chain



Dev-Ops by GAFA+M/BAT leads to Demand-Chain



Some thoughts on **A.I.**
in 2020

Wide variety of business



I. Why banks use mainframe computer ?

✓ No calculation error !!! By IBM CPU (POWER)

II. Google/FaceBook vs, Amazon/Yahoo!

✓ A/Y; No error because of Online-Shopping

(*) However, it is far relaxed than banks !

✓ G/F; None could criticize their results.....

(*) Now, how about the date for decision making in professional organizations ?

Wide variety of business

I. Why 1



There are calculations;

- (1) any bit error can not be allowed, and
- (2) some bit errors can be allowed !!!

II. Go



However,



Especially **decision making** for high profit rate or high risk business may need **only**

(*)

few significant figures, but large amount of data to deliver the figures.

Two types

- “Adults”

- Language context analyses
- Discover/deliver algorithm

Computer delivers directions by itself !!!

Intelligence



Computing capacity changes paradigm !!

- “Children”

- Deep-Learning
- Pattern matching



{computing power}
* {amount of data}
is competitiveness !!!

つまり、

『自力で』、音も物も
『自由に』操作できる
ようになる!!

さらに、実空間では、聴け
ない&観れないものが
聴けちゃう&観れちゃう!!

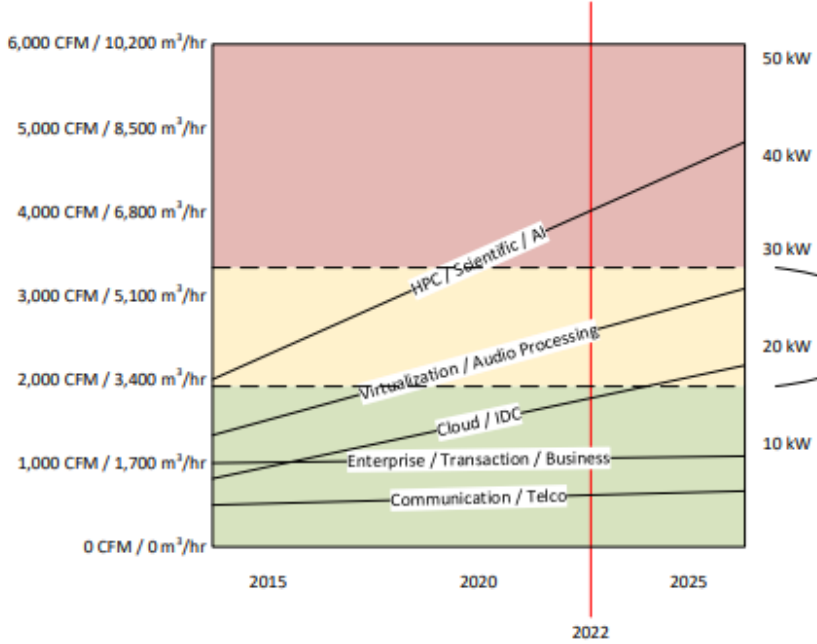


ある意味、
『超能力』!!

What happened in Data Center and Servers ?

1. **Implosion(=high density heat & power)**
2. IoF, Internet of Function = VM/GPU moves on the net.
3. Optical technologies(electron → photon)
4. Growth of demands (Digital Twin → HW/SW robots & AI)
5. Massive scale & energy saving
6. Networking DCs with fat pipes (power and com.)
7. WhiteBox (customization with common tech.s)
 - ✓ Including modulization and pre-fabric construction
8. Migrate DCs beside Renewal Energy sources
9. Open system (not only IT, but also OT)
10. Hybrid and diverse of DC profiles

Rack Airflow Threshold



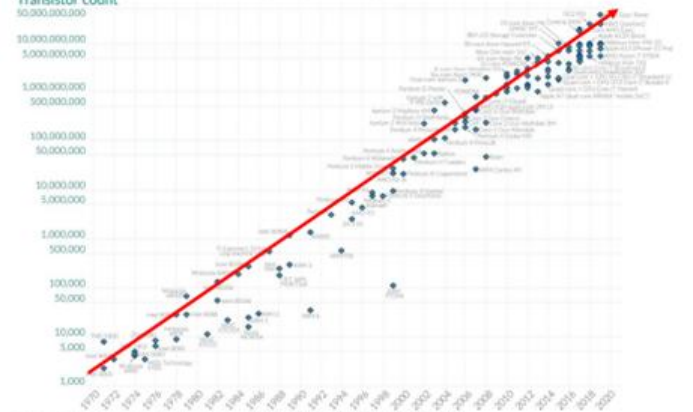
液浸

水冷

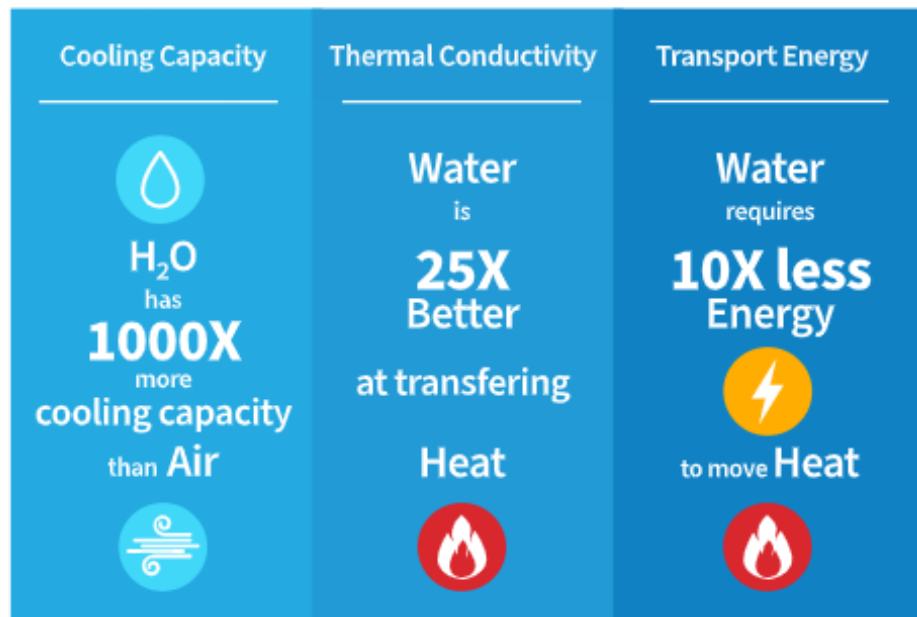
空冷

Moore's Law: The number of transistors on microchips doubles every two years

Moore's law describes the empirical regularity that the number of transistors on integrated circuits doubles approximately every two years. This advancement is important for other aspects of technological progress in computing - such as processing speed or the price of computers.



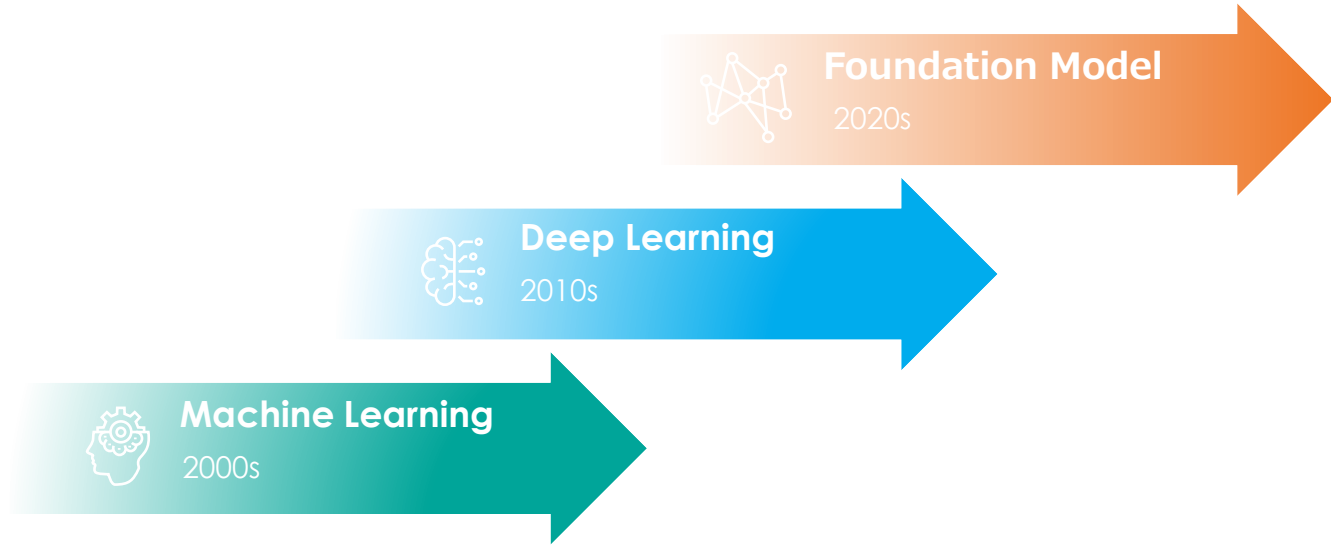
Data source: Wikipedia (en.wikipedia.org/wiki/Transistor_count) Year in which the microchip was first introduced
OurWorldInData.org - Research and data to make progress against the world's biggest problems. Licensed under CC BY by the authors Hansini Rische and Max Roser.



<https://www.supermicro.com/ja/solutions/liquid-cooling> より引用

New challenges

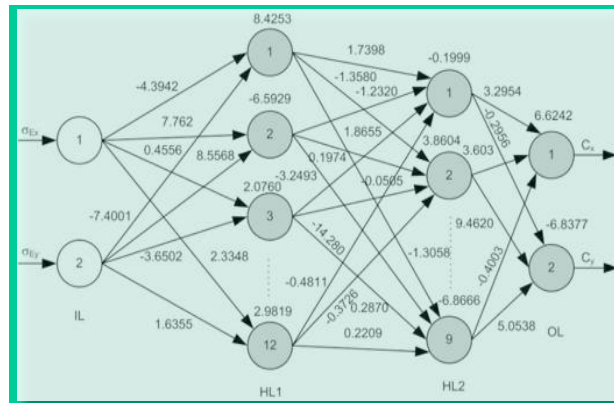
1. WUE(Water Usage Effectiveness)
2. Storage: Semiconductor, Disk, Tape
→ Optical, Quantum
3. Computation:
 - i. GPU for AI : Dense matrix → Sparse matrix
(image/video bitmap) (semantic data, e.g.,LLM)
 - ii. Quantum as accelerator
4. Embodied carbon (Scope 3 supply chain)



Source: SambaNova
<https://sambanova.ai/>

Latest AI calculation is of Data-Flow

```
37 | #include <iostream>
38 | using namespace std;
39 |
40 | int _tmain (int argc, _TCHAR* argv[])
41 | {
42 |
43 |     int iVal1 = 0, iVal2 = 0, iVal3 = 0;
44 |
45 |     printf("Enter three numbers:");
46 |     scanf("%d %d %d", &iVal1, &iVal2, &iVal3);
47 |
48 |     if (iVal1 >= iVal2)
49 |     {
50 |         if(iVal1 >= iVal3)
51 |             printf("Largest number = %2d", iVal1);
52 |         else
53 |             printf("Largest number = %2d", iVal3);
54 |     }
55 |     else
56 |     {
57 |         if(iVal2 >= iVal3)
58 |             printf("Largest number = %2d", iVal2);
59 |         else
60 |             printf("Largest number = %2d", iVal3);
61 |     }
62 |
63 |     getchar ();
64 |     return 0;
65 | }
```



Software 1.0

- Algorithm is written by code (e.g., C++, ...)
- Programmer, called as domain expert needs domain specific expertise, knowledge and experiences

AI is Data Flow (Software2.0)

- Data, not code, delivers and trains model.
- Deep Neural Networks
- Weight of works define/deliver parameters



Source: SambaNova
<https://sambanova.ai/>

Semiconductors for AI processing

Recent AI computing, such as LLM, requires sparse matrix computation and huge electric power by CPU and GPU

- Big gap between processors and memories, is exponentially growing
 - Hierarchical memory structure conceals data transmission latency
 - Depending on cache hit ratio/character
 - Optimized for Dense GEMM
 - **Poor performance for Sparse GEMM**
- Data transmission and copying computation consumes far larger electric power than data calculation/processing data does.
 - **Performance of computation depends on how close the data stored so as to let short/small for data transmission from memory/storage location to ALU location.**

Most of {start up} companies propose legacy semiconductor design for {dense matrix computing based} AI solution.

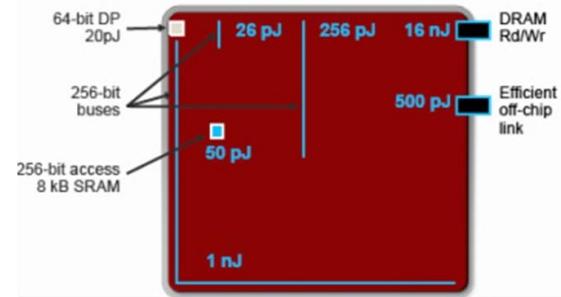
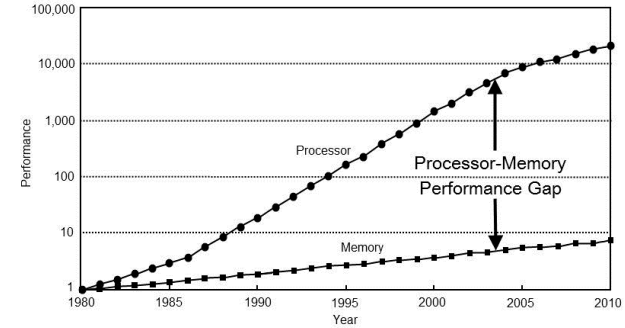


Figure: Computation cost is significantly lower than communication cost in 28nm NVIDIA chips (Source: Bill Dally)

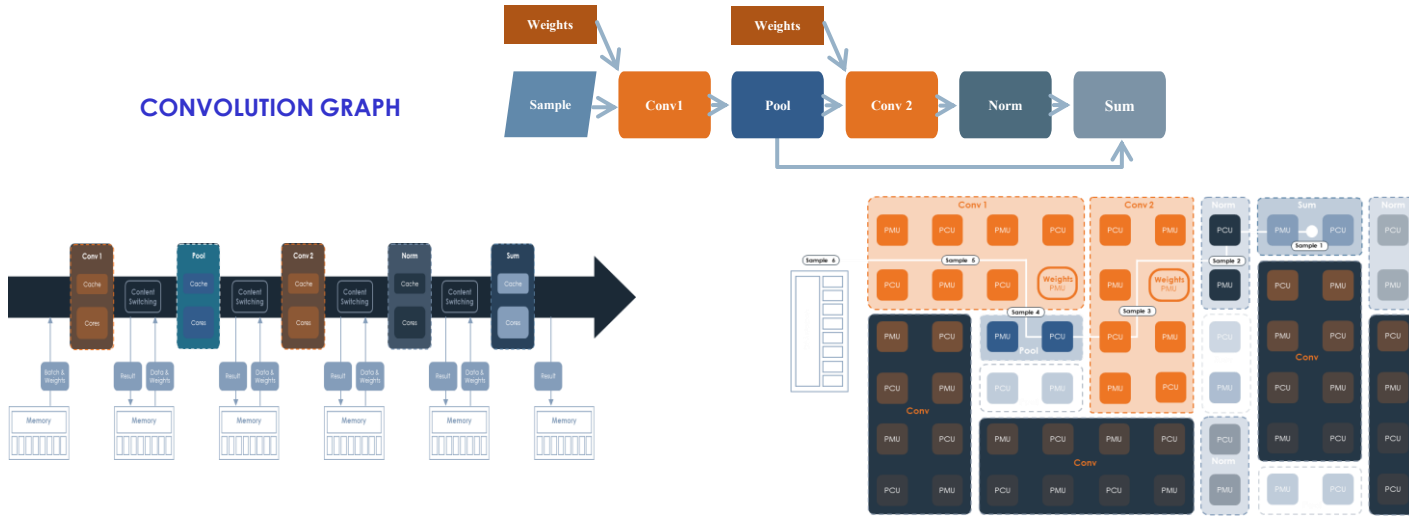


Source: SambaNova
<https://sambanova.ai/>

Innovation of data-flow data processing architecture

Flow of data and processing is defined by locality and parallelism

CONVOLUTION GRAPH



Since memory access is required for each calculation kernel, it is necessary to place high-speed memory near the computing unit.

→ High-Speed memory has a small capacity

External memory access can be minimized, to eliminate the need of high-speed memory
→ we can have larger capacity for memory
Calculation is triggered only by data migration
→ good for sparse matrix



Source: SambaNova
<https://sambanova.ai/>

What happened in Data Center and Servers

Missing piece.....

→ Energy productivity of Software(code)
(*) challenging with USP Mongolia



■ Bad code

- ① A lot of wasted operations
- ② Less flexibility

□ Good code

- ① Small wasted operation
- ② Good flexibility



Reduction of

- ① Operational Power
- ② Total System Resource,
i.e., embodied carbon

Hybrid and diverse of DC profiles

AI; New & interesting & scary phenomenon

- ✓ Experts (= “Takumi(匠)” = “adult” ≡ person) are bound by “wisdom” and “knowledge” based on the accumulation of **their past experience**.
- ✓ Computers may be a “children”, so they come up with ideas **that “adults” can't think of (without restrictions)**.
- ✓ However, because it follows the taught / given data, it makes a straightforward and **biased judgment due to the biased data**.
- ✓ In addition, recent computers have become able to “evaluate” this “adult” by simulating **“ideas that cannot be thought of”** in cyberspace.
- ✓ It is becoming possible to actually develop ideas that seem to work {**but seemed unlikely to work for “adults”**}.

Financial cost
Warming gas emission

Railway, Road vs Air/Sea Port vs {n/a}
(train) (vehicle) (airplane) (ship) (drone)

Optical fiber vs Cellular radio vs Satellite/WiFi

Synchronous vs Local grid vs Mobile
(Japan) (USA/EU)

(EV Power grid) [Surface] [fixed Point] [mobile Point]

Installation, maintenance, and modification costs
= Global warming gas emission

Energy x Digital

EV as new component

【Operating rate】

- Private : 4~5%
- Commercial : 24%

1. Battery
2. Computation
3. Mobility

体積当たりのエネルギー密度



400V & 12V DC System

100 KW in Peak

30 KW for continuous



30 Houses

by 50cm x 50 cm x 50cm



原子力発電	旧式	300~500 MW
	現在	1.0 ~ 1.5 GW
火力発電 (黒部ダム)		335 MW
水力発電		500MW ~ 1.0 GW
日産リーフ	常時	225 MW
	ピーク	750 MW



HONDA FCV
30 kW (持続)
100 kW (ピーク)



マクロ
駐車場

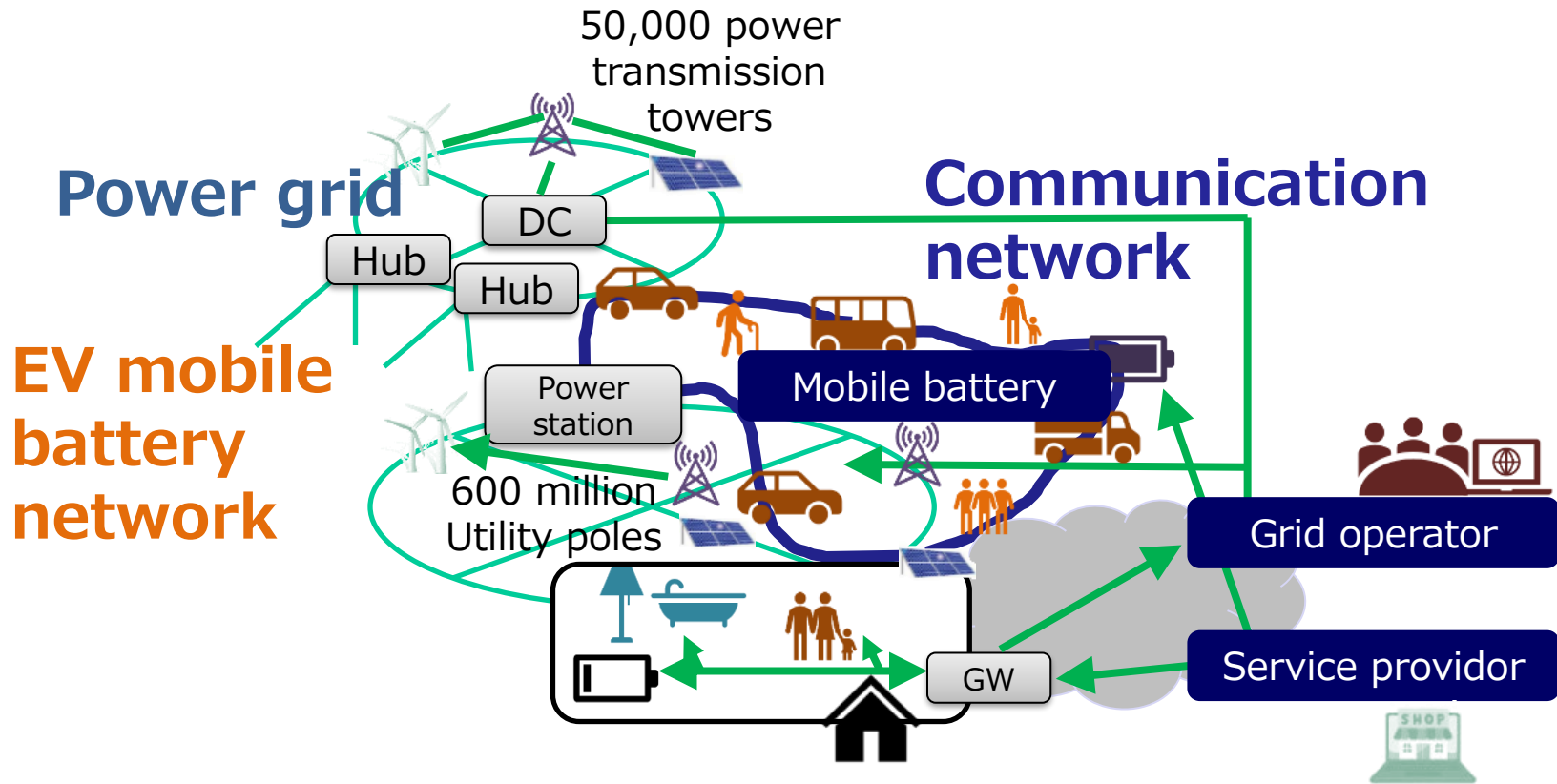
日産リーフ: 常時 30 KWh / 台
累計販売台数: 35万台(Worldwide)
75,000 台(国内)

(*) as of Sept. 2016

日産リーフ (100台)	常時	3 MW
	ピーク	10 MW

家庭向け蓄電装置
13.5KWh
来年約70万円で発売予定

① Battery x ② Computation x ③ Mobility



① Battery x ② Computation x ③ Mobility

50,000 power

◆ Nissan EV : 30kW(Ave.), {100kW(Peak)}, 100kWh



1. 10^6 (1 millions) : 30GW(Ave.), 100 GWh(Peak)

➤ Pumped storage power in TEPCO (=9GWh) x 10

➤ 黒部ダム(=335MW) x 10

2. 100 EVs : 3MW(Ave.), {30MW(Peak)}

➤ Eng.No.2 Bldg (12F) : 700kW (≒35 EVs)

➤ Hongo Campus(No.2 in Tokyo) : 30MW (≒1 k EVs)

① Battery x ② Computation x ③ Mobility

50,000 power

◆ Tesla_(by AMD@CES2023) : **10 TFLOPS** (10^{13})

<https://car.watch.impress.co.jp/docs/news/1469629.html>

◆ 富岳 (No.3 Super Computer) : **1,000 PFLOPS** (10^{18})

➤ **3 TFLOPS/node**

➤ **158,976 nodes** (1.5×10^5)

<https://www.fujitsu.com/jp/about/businesspolicy/tech/fugaku/specifications/>



100k(=10⁵) Tesla ≐ 富岳 (No.3 Super Computer)